

# CIS373 - Pervasive Computing Edge/Fog Computing

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*Adapted from materials provided by Xiang Cao*

# BUT FIRST

<https://futurism.com/the-byte/amazon-abandons-ai-stores>

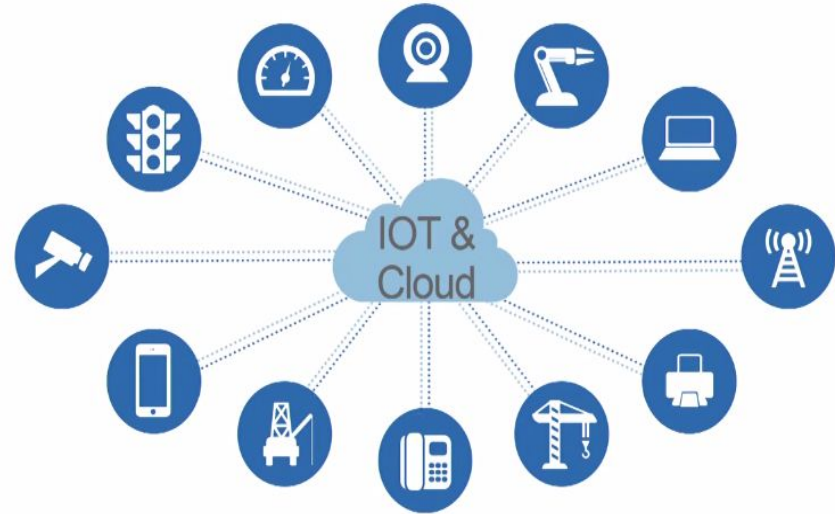
<https://gizmodo.com/amazon-reportedly-ditches-just-walk-out-grocery-stores-1851381116>

# Cloud Computing

Many years ago, the IoT started its communication with the centralized server in the cloud like this, as shown in the figure.

Basically, it is making use of Centralized servers hosted in the core internet rather than using a local server or personal system for huge processing/computation or storage of data.

In the present times almost all the organizations uses cloud.

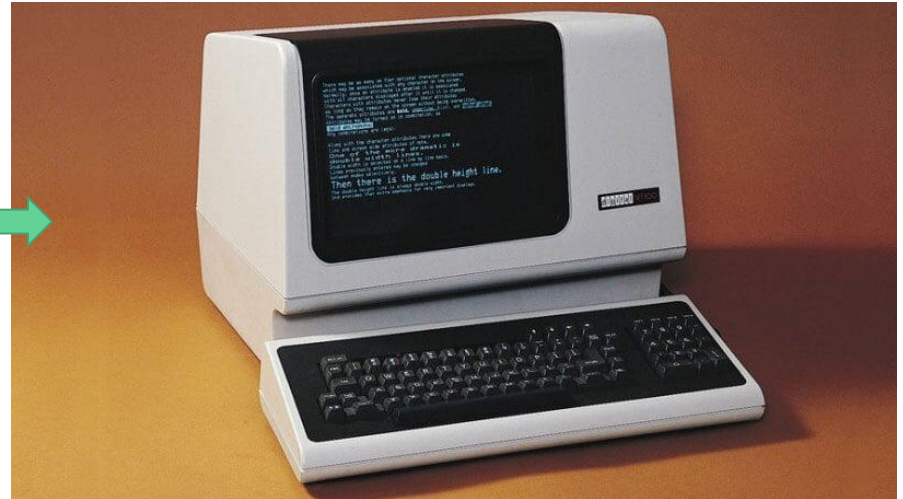


# Interestingly...

mainframe



dumb terminal



# Cloud computing examples

## **Spinning up a virtual machine**

- Remote machine available for use

## **Serverless functions**

- Remove function available for use

# Cloud computing examples

## BigQuery - Google Cloud Big Data → GitHub queries

#standardSQL

```
SELECT SUM(copies) FROM `bigquery-public-data.github_repos.sample_contents`  
WHERE NOT binary AND content LIKE '%This should never happen%'
```

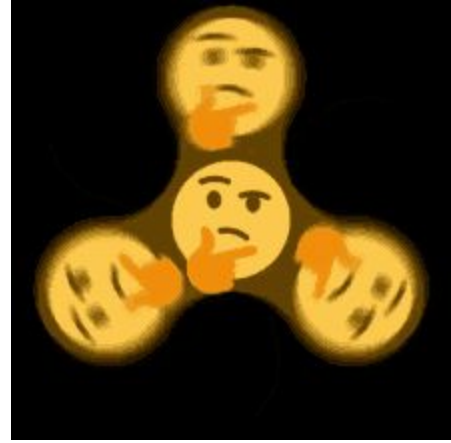
#standardSQL

```
SELECT SUM(copies) FROM `bigquery-public-data.github_repos.sample_contents`  
WHERE NOT binary AND (content LIKE '%This should never happen%' OR content  
LIKE '%FIXME%' OR content LIKE '%TODO%')
```

# Discussion

Need for **edge/fog** computing

- Why can't we just use the cloud for everything?
- Why can't we just use edge/end systems for everything?



# Need for fog computing

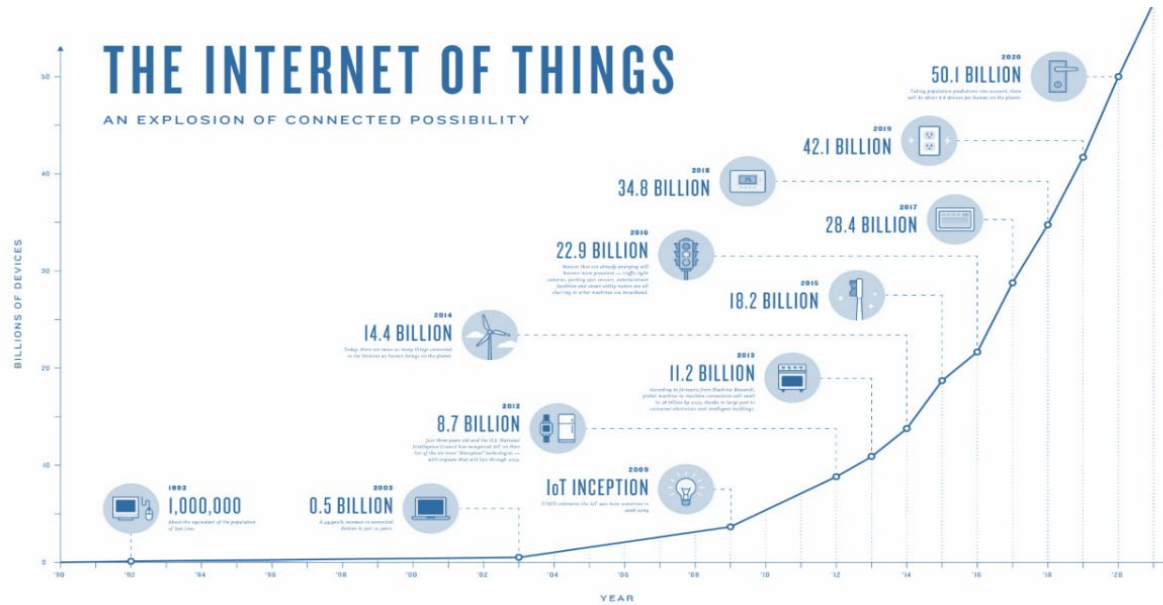
*Why can't we just use the cloud for everything?*

- Cloud computing frees the enterprise and the end user from many details.
- This becomes a problem for latency-sensitive applications.
- \$\$\$

*Why can't we just use edge/end systems for everything?*

- Physical constraints: Energy, space, etc.,
- Limited computing and storage capacity.





Number of end devices that are connected to internet rose above 50+ billion in 2020.

Cloud computing architectures won't be able to handle the demand of IoT. So only cloud is **not the optimal solution** to handle this massive explosion.

Fog is needed in between to optimize – need for an **intermediary** between cloud and end systems.

# Why is **off-premise** cloud not suitable for certain IoT applications?

- Cloud infrastructure is centralized, federated, consolidated, shared, automated, and programmable
- **Latency and response time** is often a critical part, especially when you deal with human life or emergency procedure.
- **Bandwidth cost and capacity** is very often underestimated.
  - If you want to use many smart devices requiring each one to communicate with cloud, then you can quickly reach huge bandwidth requirements at a gateway level.
- **Security and privacy** - transmitting device data over any open and public network is risky

# Why is **off-premise** cloud not suitable for certain IoT applications?

- **Power consumption**

- Cloud computing is **energy-hungry** and that it is a concern for a low-carbon economy.

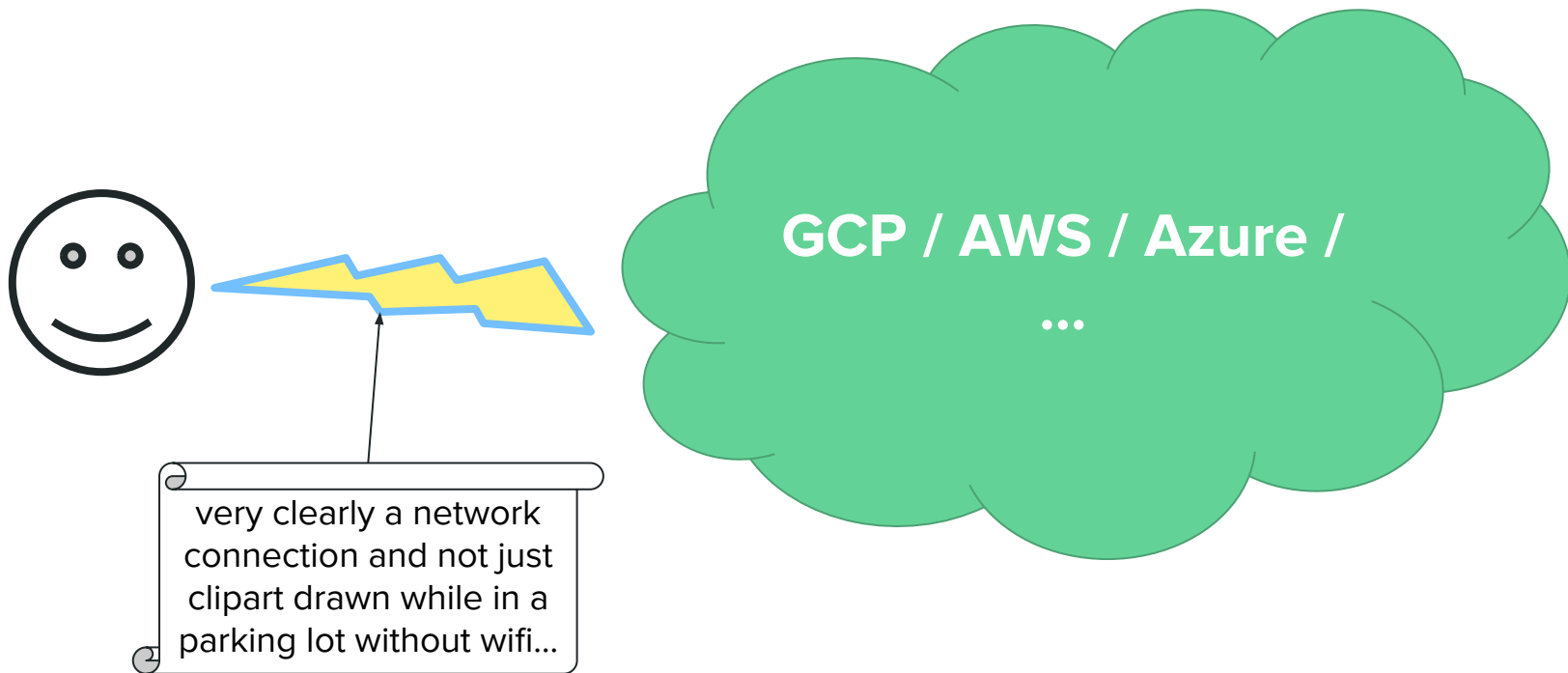
- **Data amount**

- In a traditional cloud approach, huge amounts of untreated data are pumped blindly into the cloud.
- This vision is really not the best efficient and it is much wiser to pre-treat data at a local level and to limit the cloud processes (i.e., cleaning/aggregation)

- **Offline** usages versus **online-only** usages

- Pure cloud services do not allow offline usages.
- It is a major shortcoming since smart cities and industry applications require a dual offline/online paradigm.

Ok, so an off-prem cloud doesn't always make sense..



# Why do some IoT applications have to be real-time and at edge?

- **Volume and Velocity**

- Ingesting, processing and storing such huge amounts of data which is gathered in real-time.

- **Security**

- Devices can be located in sensitive environments, control vital systems or send private data.
- With the number of devices and the fact they are not humans who can simply type a password, new paradigms and strict authentication and access control must be implemented.

- **Bandwidth**

- If devices constantly send the sensor and video data, it will hog the internet and cost a fortune.
- Edge approaches must be deployed to achieve scale and lower response time.

# Why do some IoT applications have to be real-time and at edge?

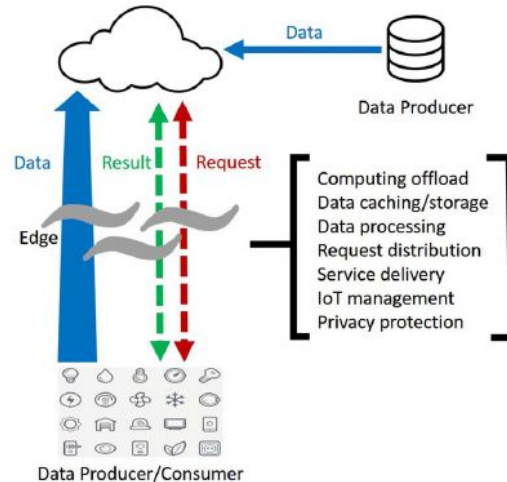
- Real-time data capture, storage, processing, analytics, knowledge discovery, decision-making and actuation
  - **Less Latency and faster response**
- **Combining real-time data with historical state**
  - There are analytics solutions which handle batch quite well and some tools that can process streams without historical context
  - HOWEVER: It is quite challenging to analyze streams and combine them with historical data in **real-time**

# What is edge/fog computing anyway?

We define “edge” as any computing and network resources along the **path between data sources and cloud data centers**.

Edge computing is typically interchangeable with fog computing.

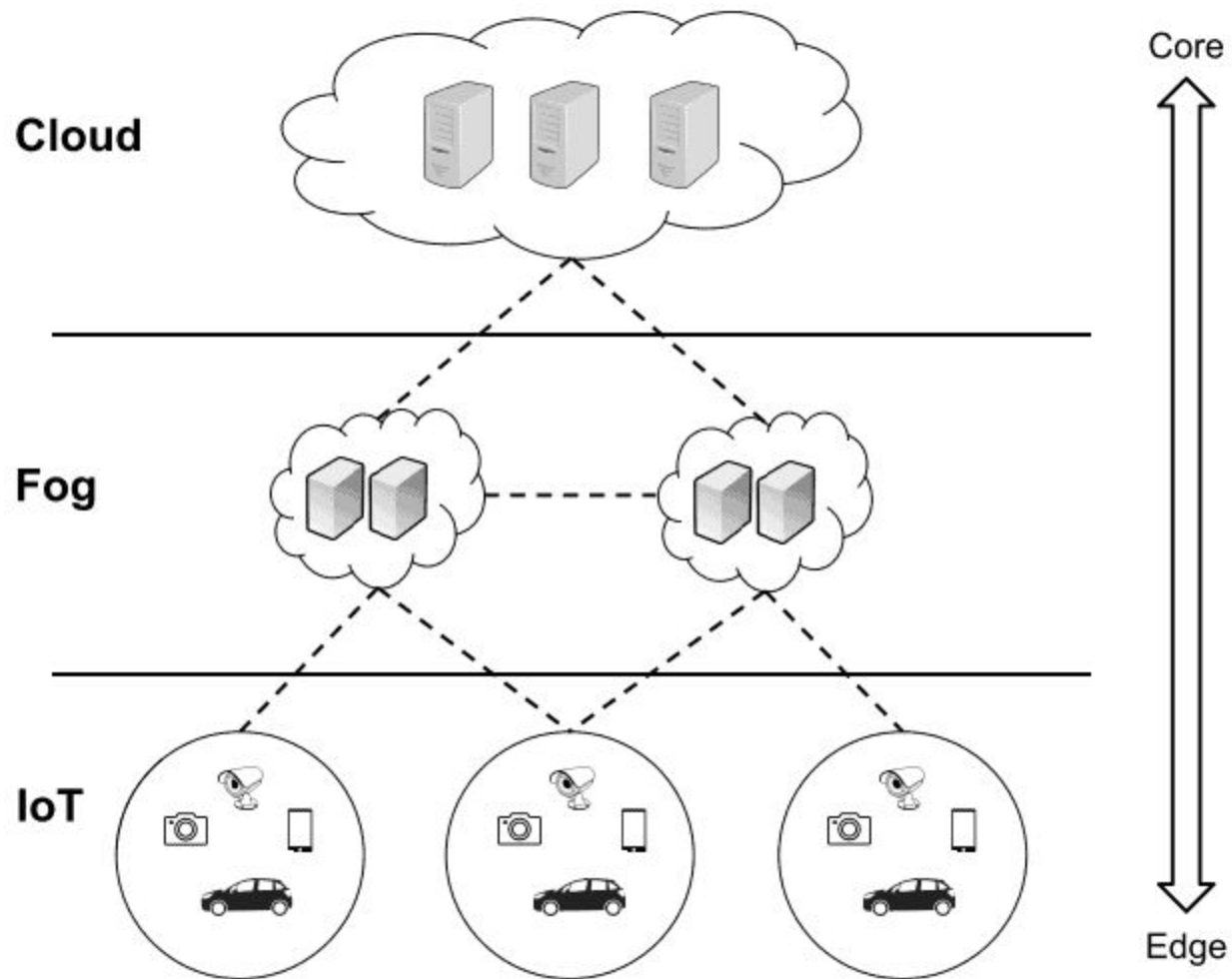
- Delineations between leaf-level nodes and intermediary nodes though!



## Edge Computing

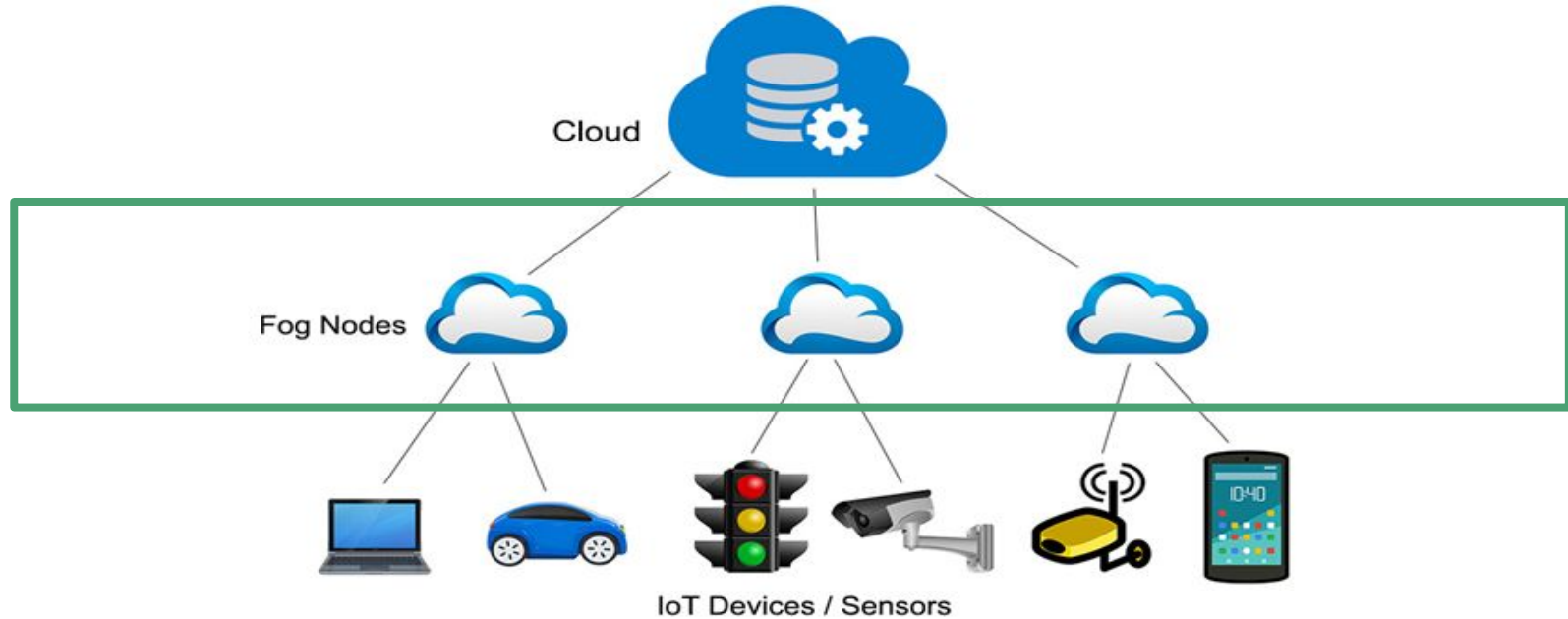
Edge computing is a method of optimizing cloud computing systems by performing data processing at the edge of the network, near the source of the data. -- Wikipedia: Edge Computing

- Reduce data transfer
- Low latency
- Local feedback loop
- Privacy
- Security





## Fog Computing Architecture



Fog nodes can be deployed anywhere with a network connection: on a factory floor, on top of a power pole, alongside a railway track, in a vehicle, or on an oil rig. Any device with computing, storage, and network connectivity can be a fog node. Examples include industrial controllers, switches, routers, embedded servers, and video surveillance cameras.

# Fog Computing

Fog computing is making use of **decentralized servers** in between network core and network edge for data processing and to serve the immediate requirements of the end systems.

*Does this replace the cloud?*

No, fog computing is non-trivial extension of cloud computing paradigm to the edge of the network.

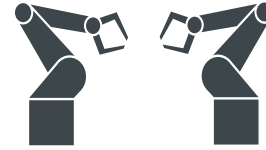
- The cloud has better computing and storage power than the edge servers. Many computing or storage intensive applications should still run in the cloud.



# Device categories



# Edge and Cloud



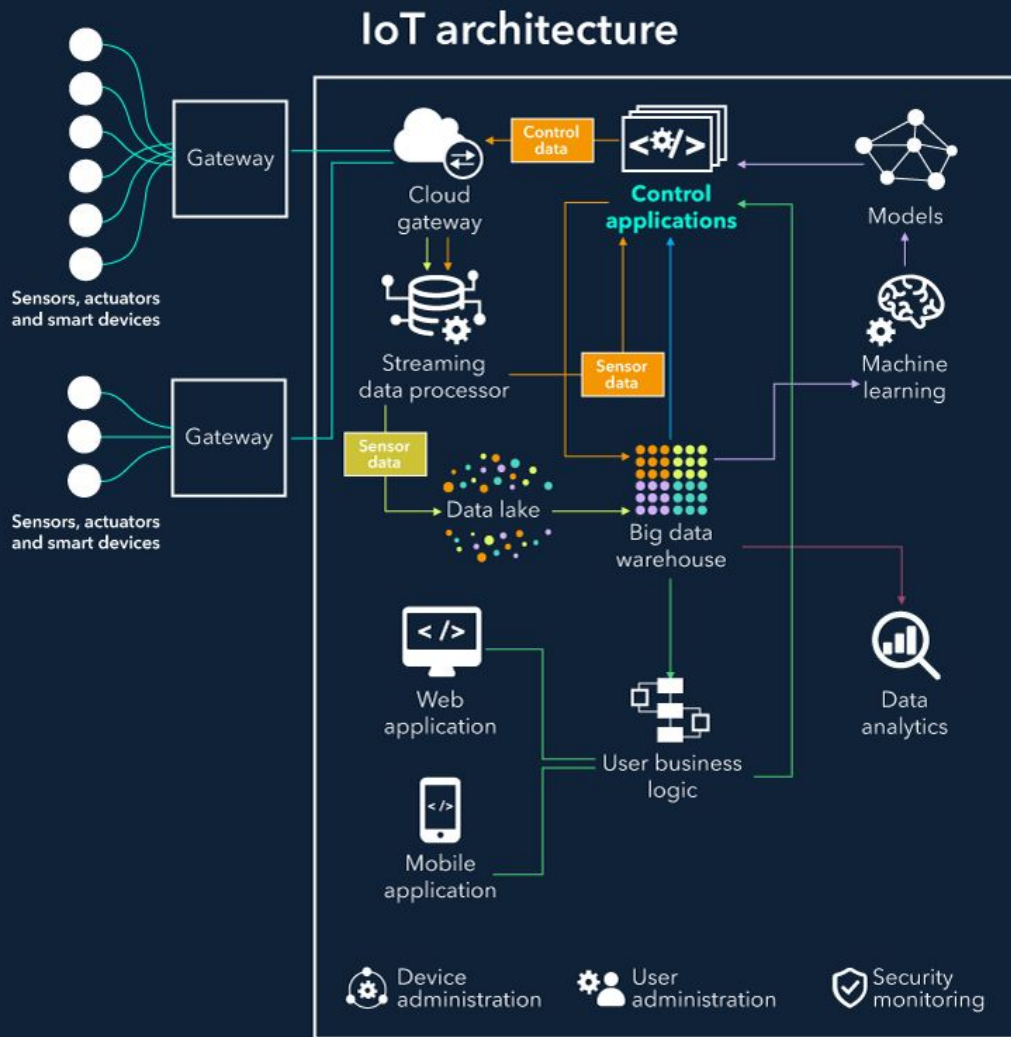
Cloud	Edge
Off site	On site
Limited control	Full control
Virtually unlimited resources	Limited resources
Easy scaling	No or limited scaling
High latency	Low Latency
Limited privacy	Full privacy

(Next slides % Leading Edge Data / Analytics - Dr. Shakhlo Ergashev + Dr. Schymik)

# Internet of Things...

CIS641F2019

Last Lecture...



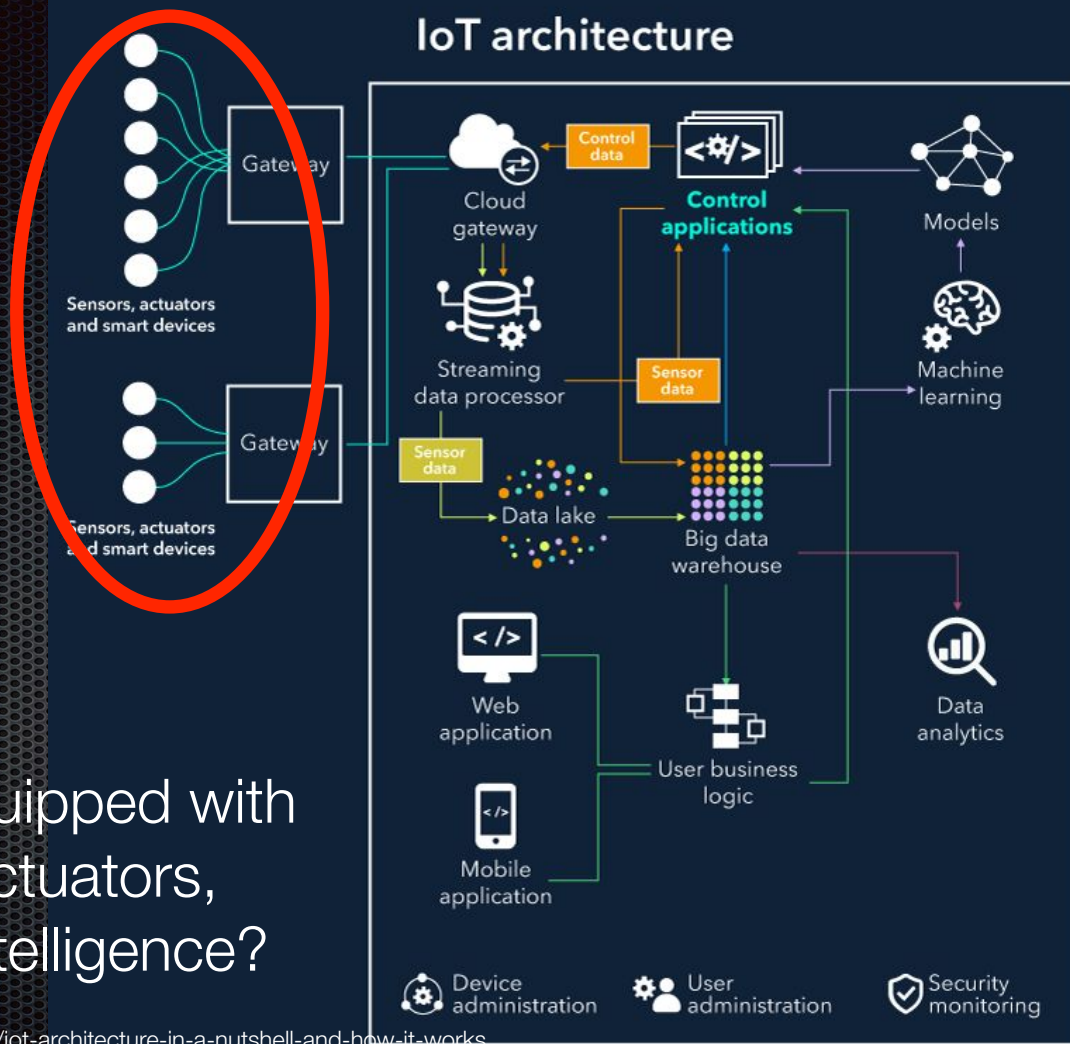


*.. computational objects and things have been equipped with communication and interactive capabilities of embedded intelligence.*



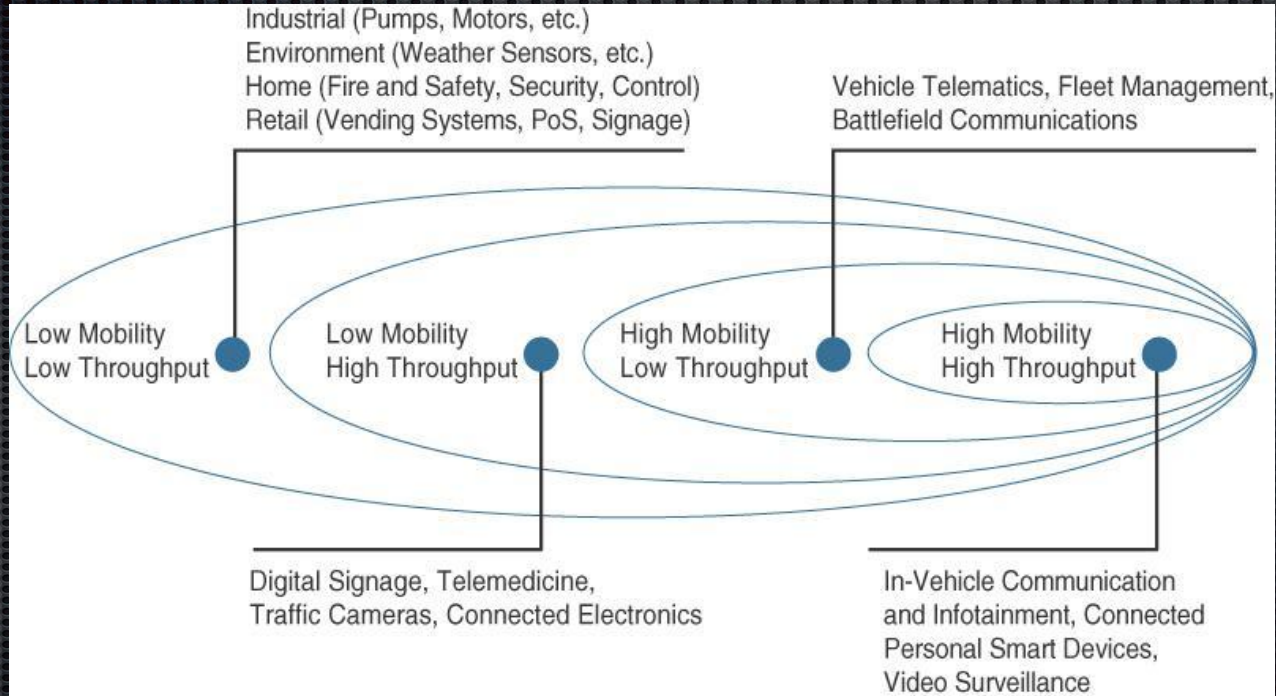
# Things

- objects equipped with sensors, actuators, comms, intelligence?





# Things...





# Things classification

Battery or connected?

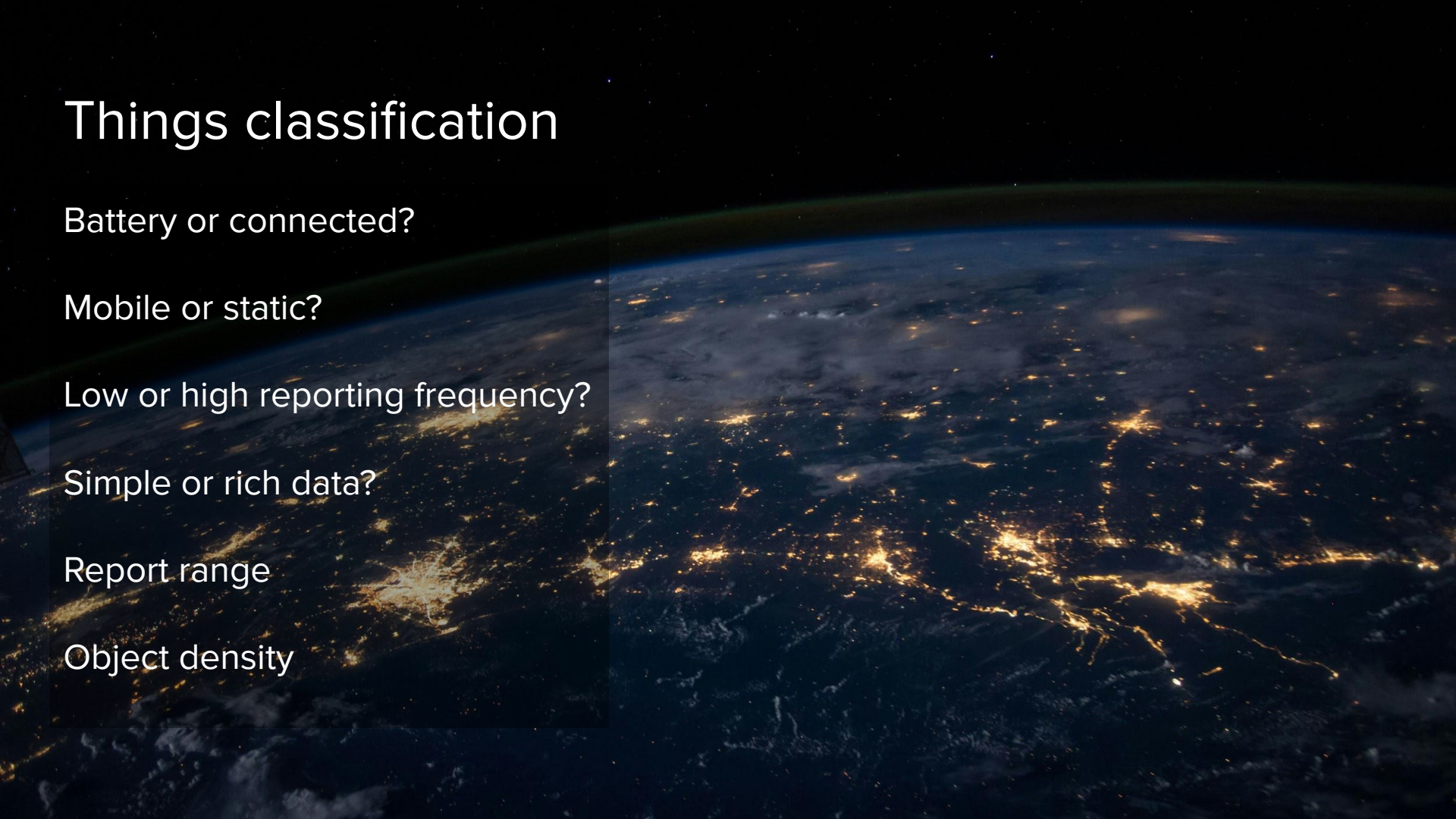
Mobile or static?

Low or high reporting frequency?

Simple or rich data?

Report range

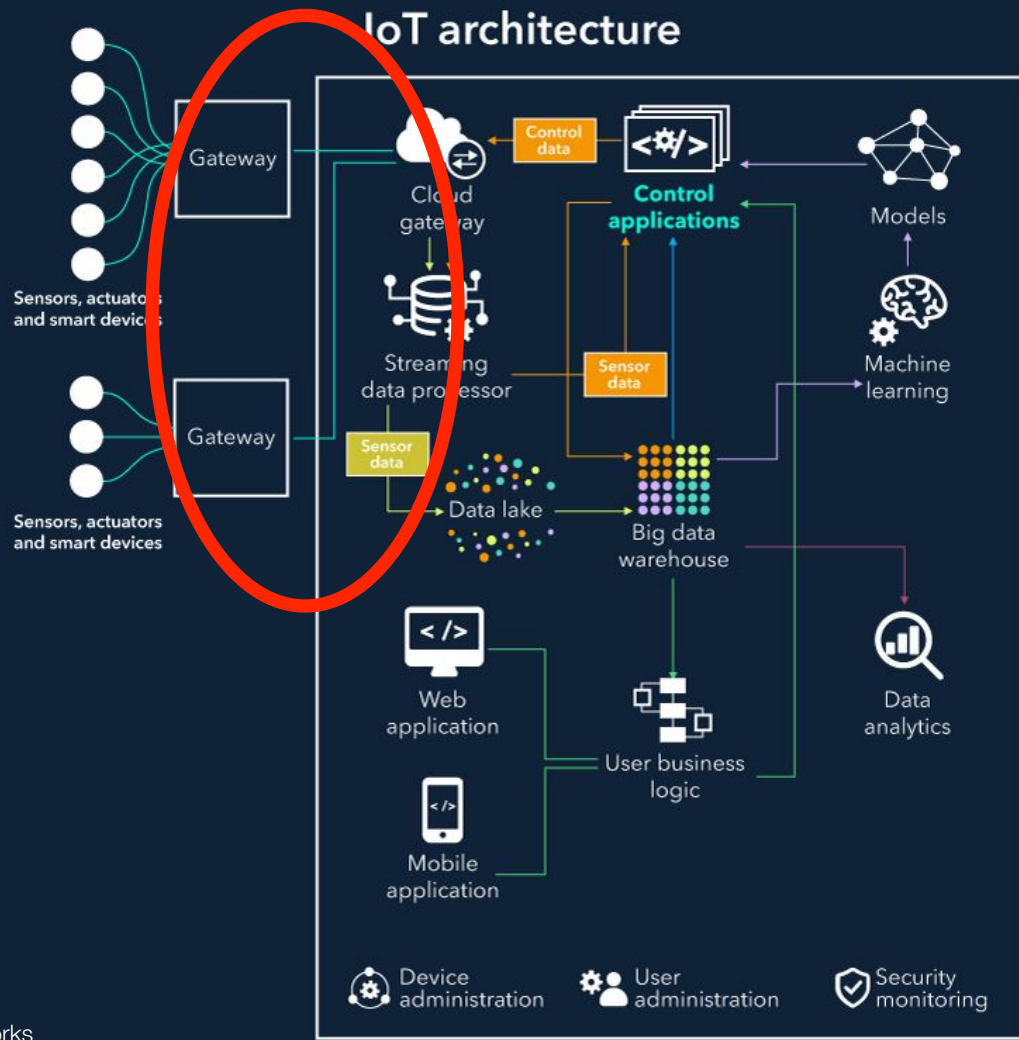
Object density



# Gateways

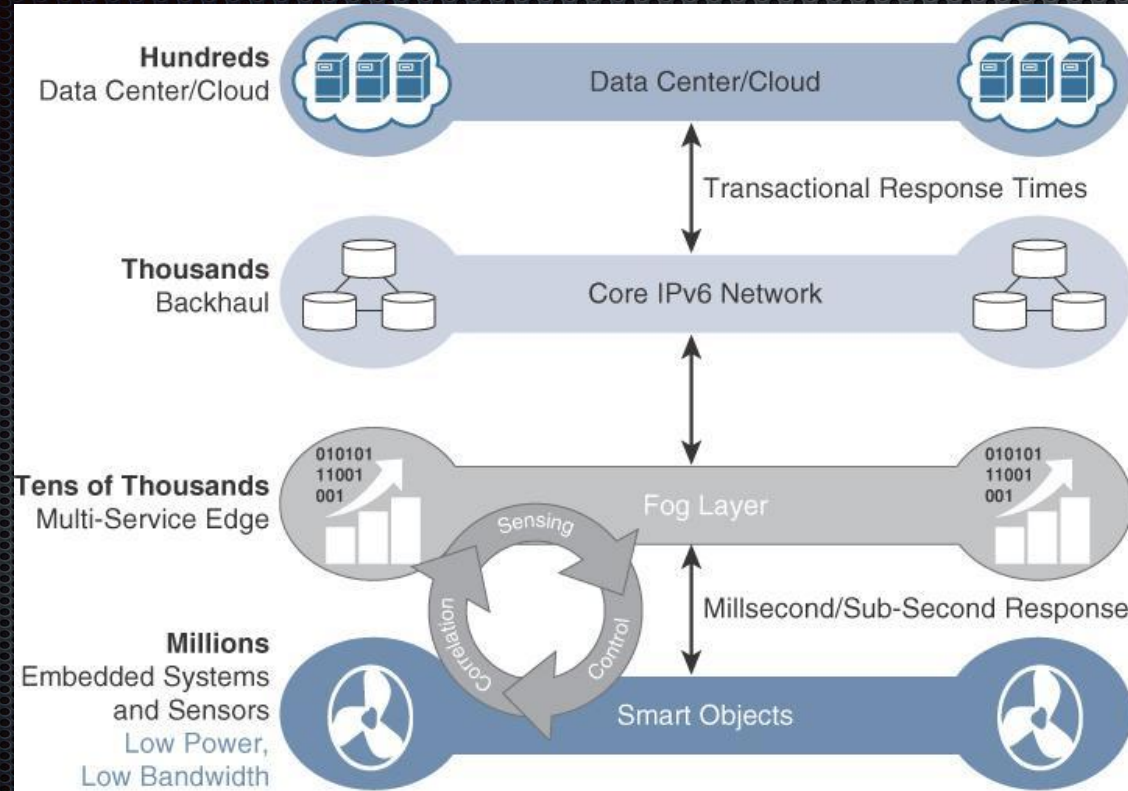
- provide connectivity between things and the cloud
- some intelligence - filtering data processing (“fog” nodes)

<https://www.scnsoft.com/blog/iot-architecture-in-a-nutshell-and-how-it-works>



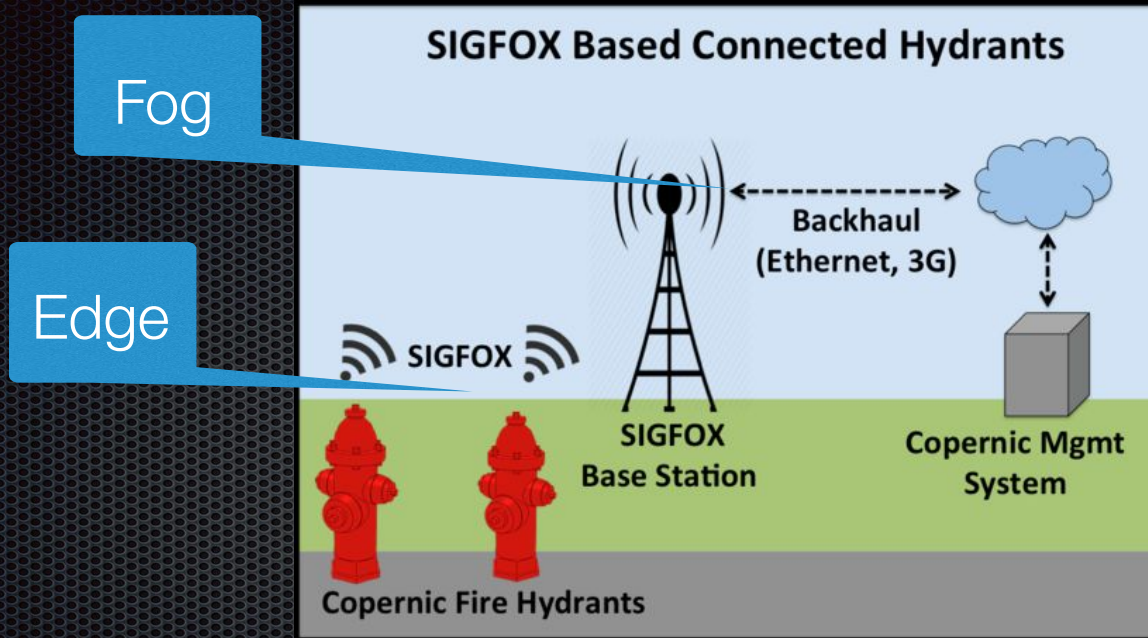


# Gateways - Fog Layer



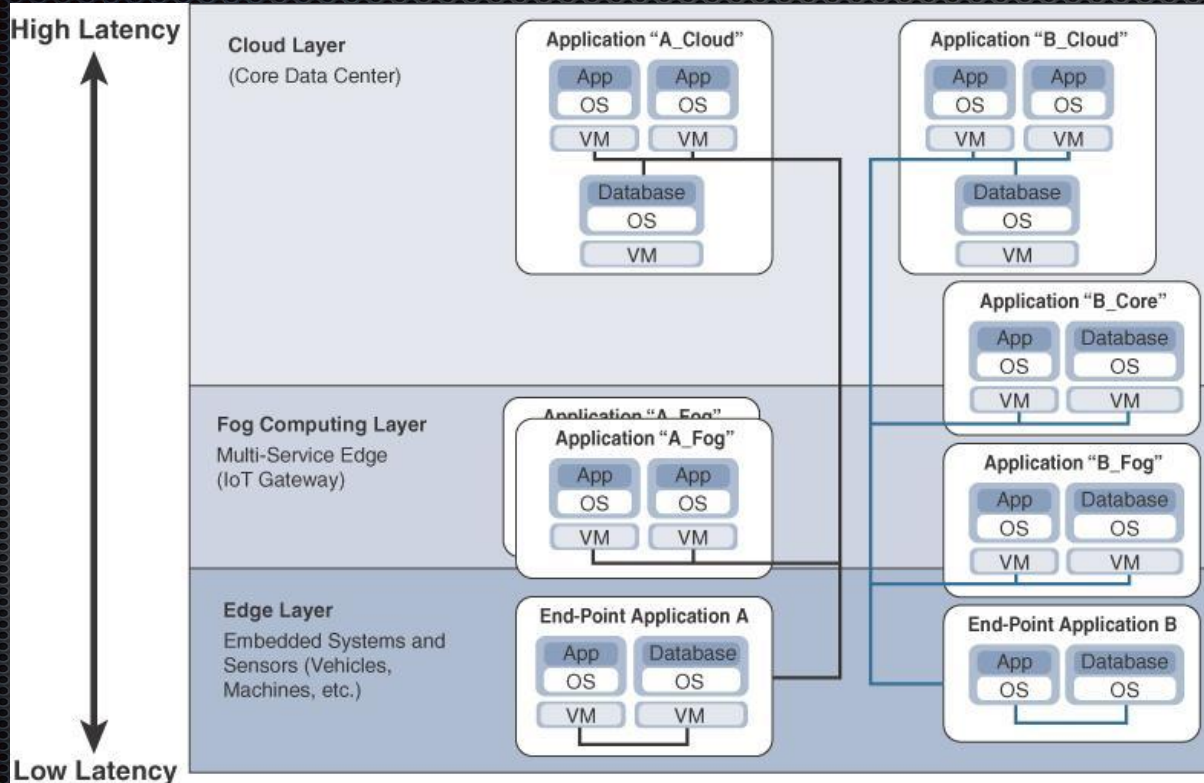


# Edge Computing





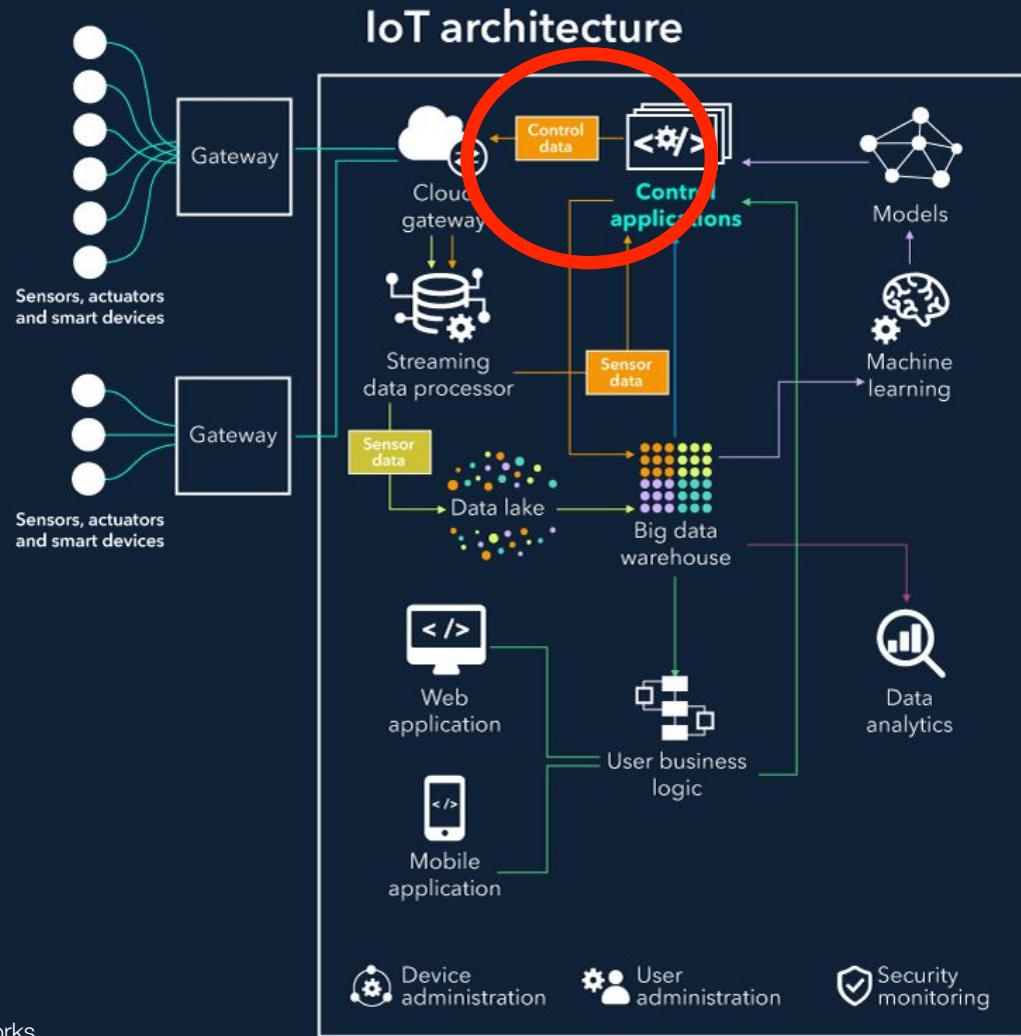
# Gateway Hierarchy





# Cloud

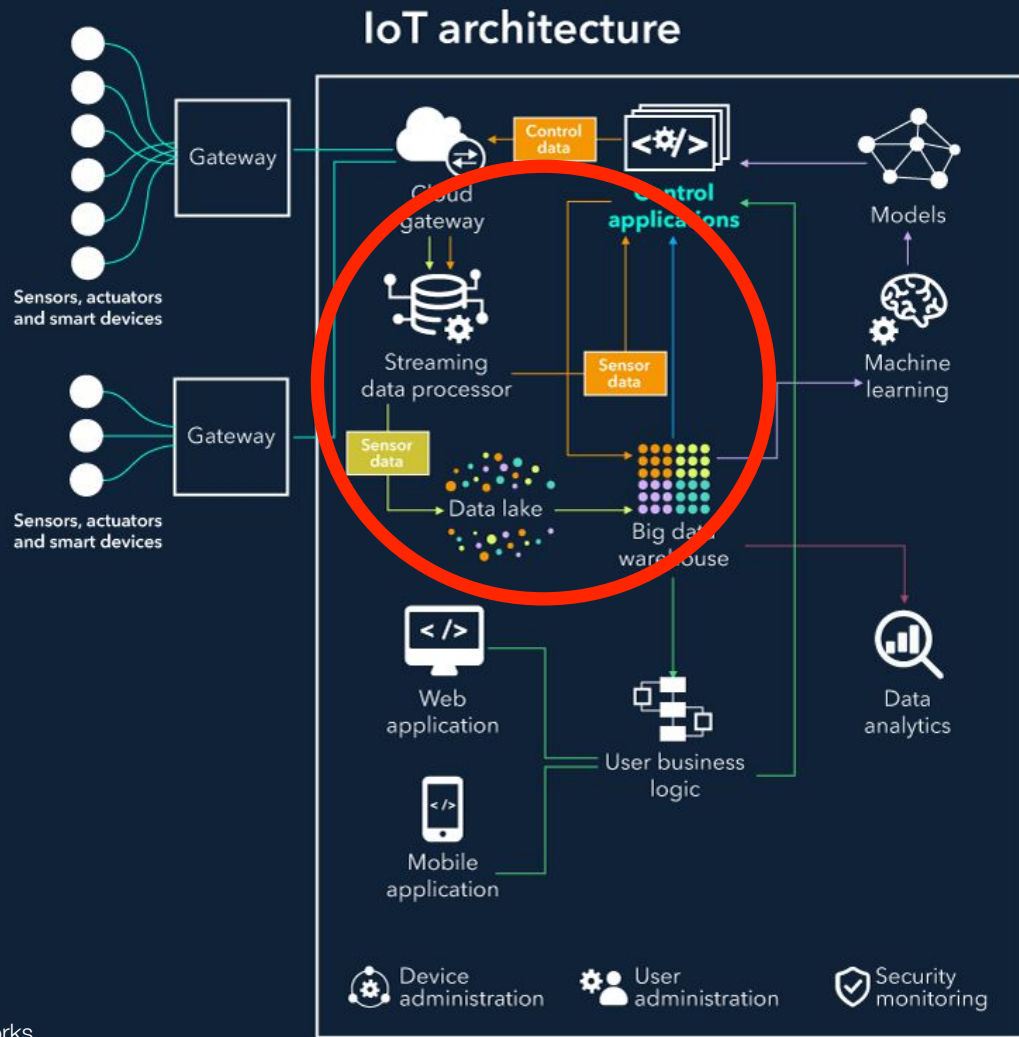
- facilitates transferring data from the IoT gateways to the cloud servers
- data compression
- protocol compatibility





# Data Management

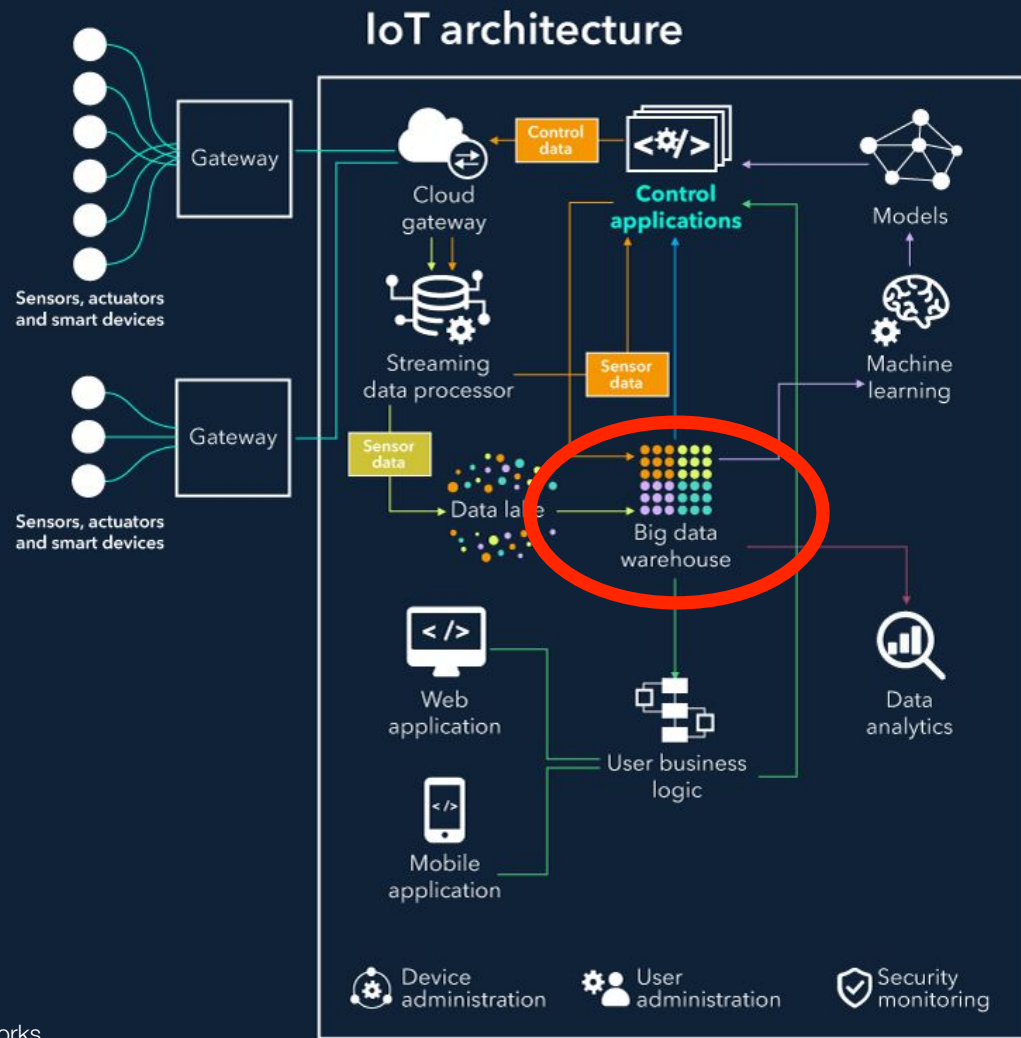
- streaming data processor
- ETL to data lake





# Data Warehouse

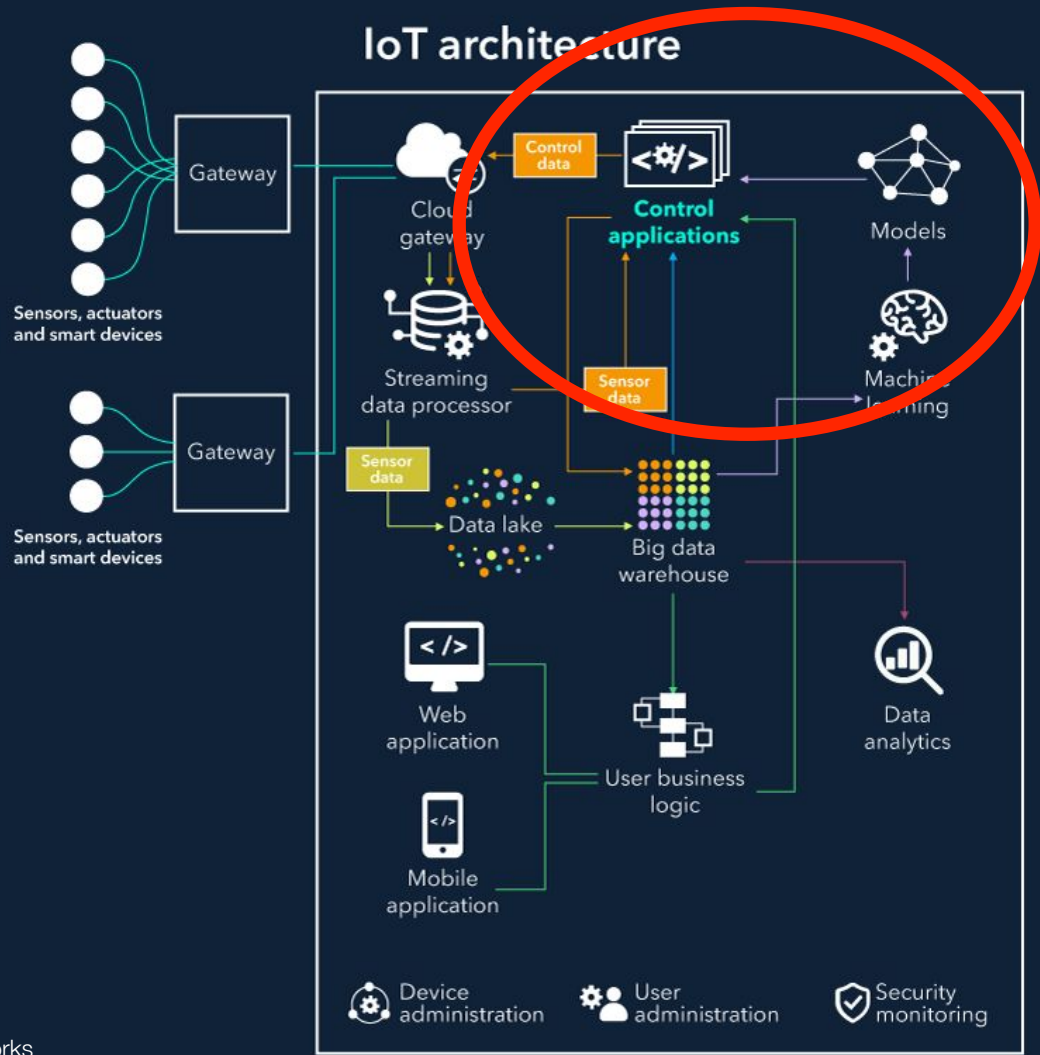
- ETL for specific processing needs





# Real-Time Control

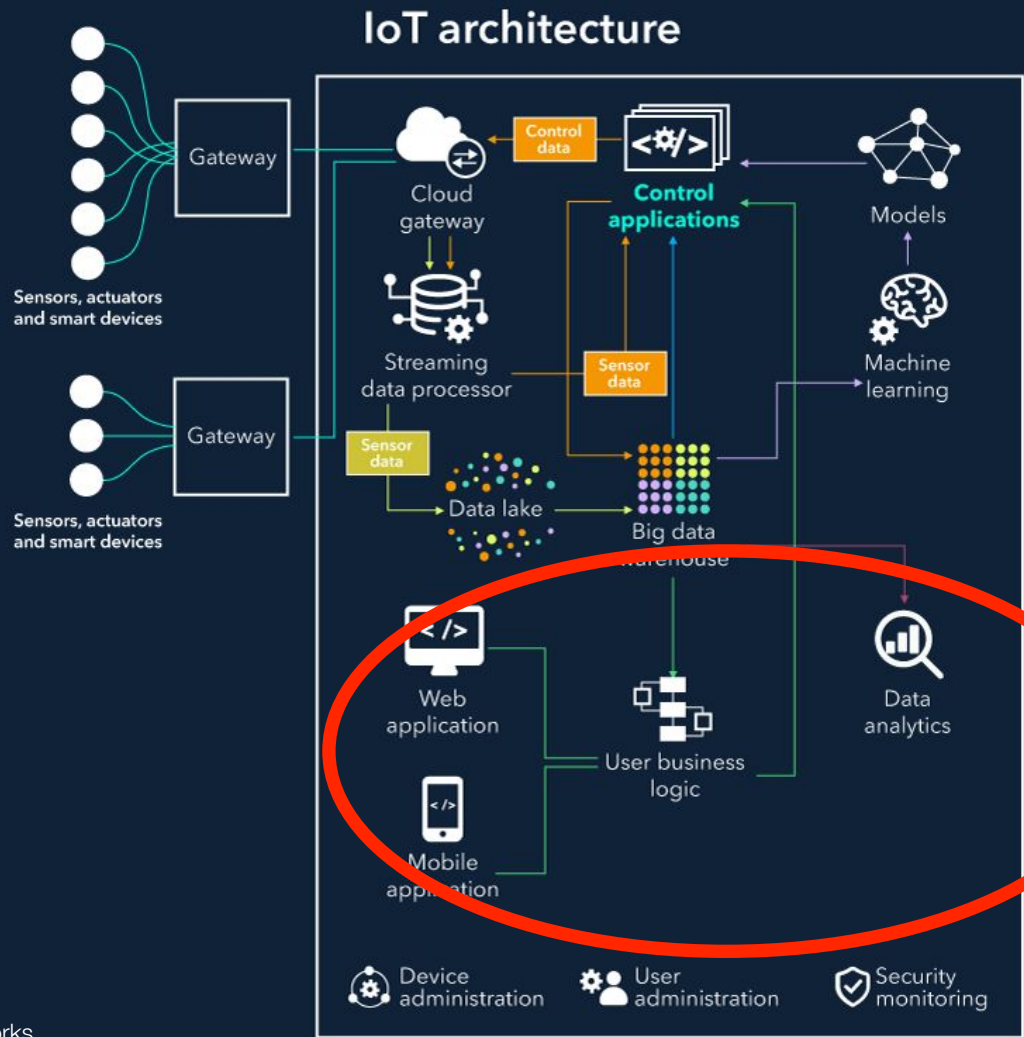
- ML/AI and other real-time modeling feeds Control Apps





# Business Logic

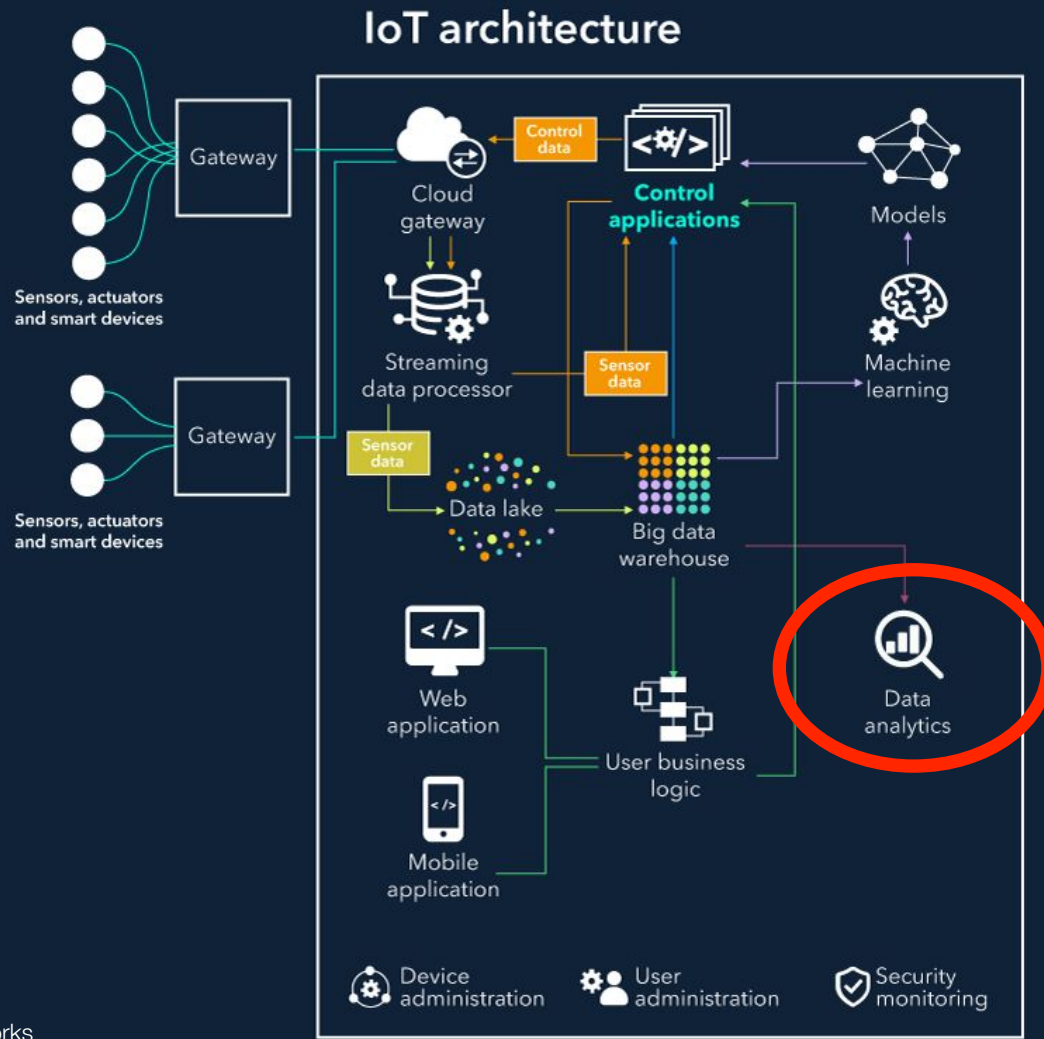
- connects the users to the ecosystem
  - remove monitoring and control
  - configuration, etc.
  - receive warnings/notifications





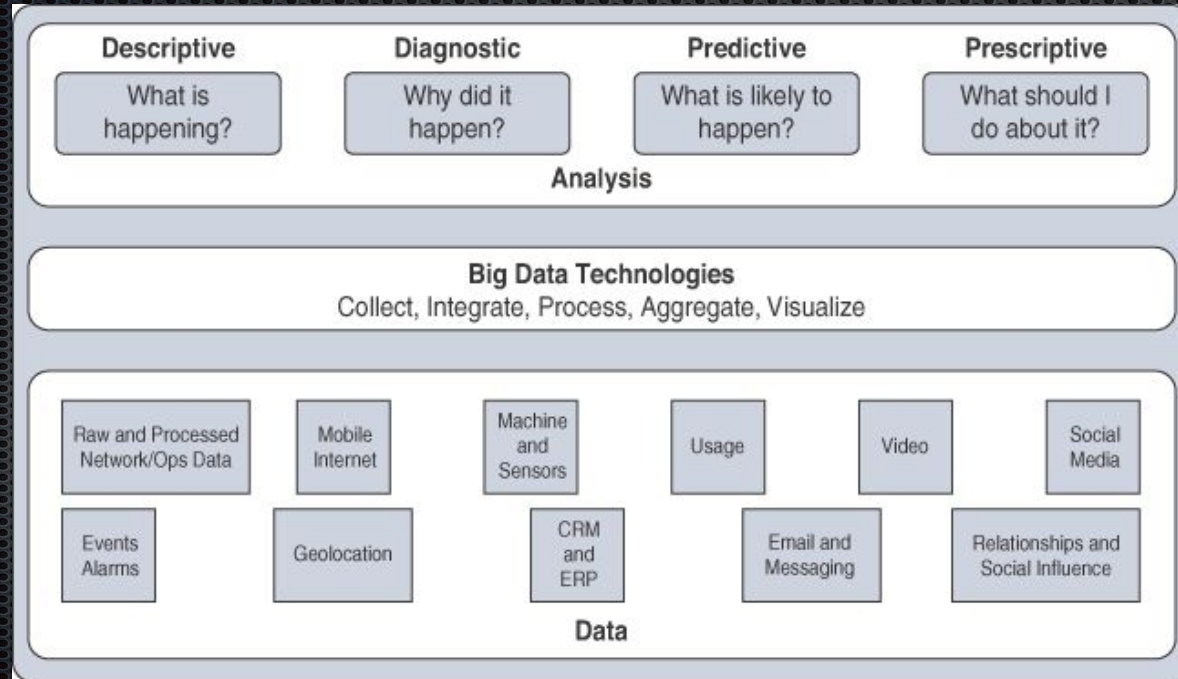
# Analytics

- insights from the data?
- data is \$\$\$



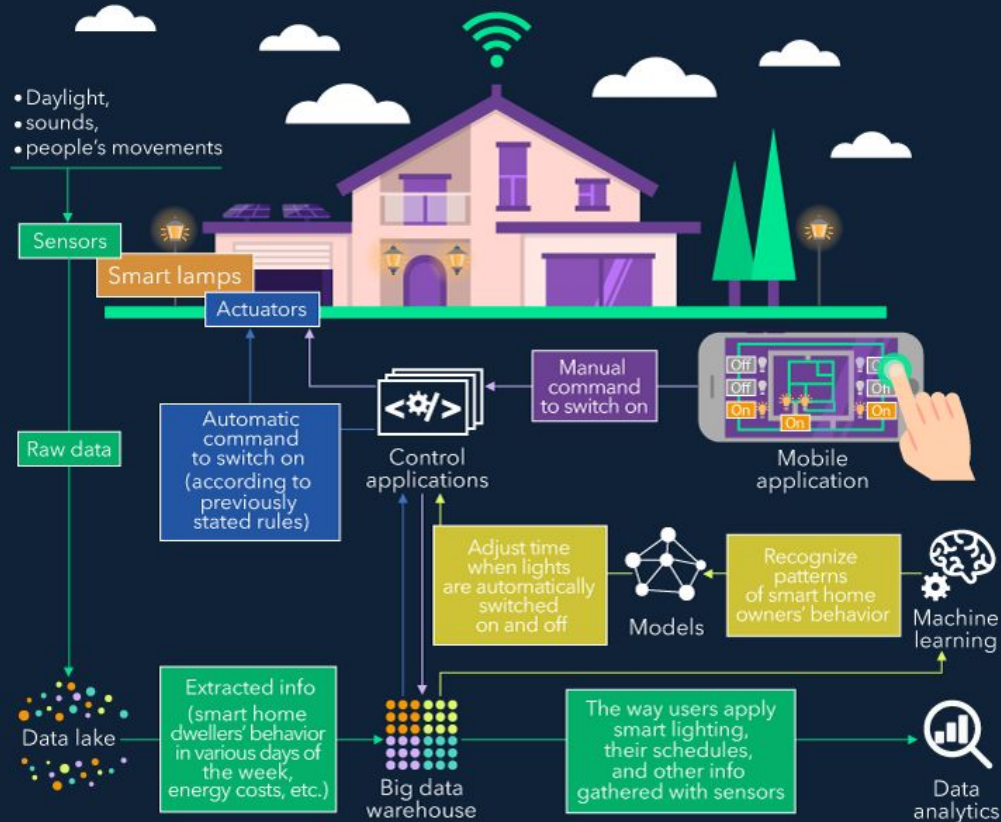


# Analytics - a thing in and of itself?





# Intelligent lighting





# Data Challenges



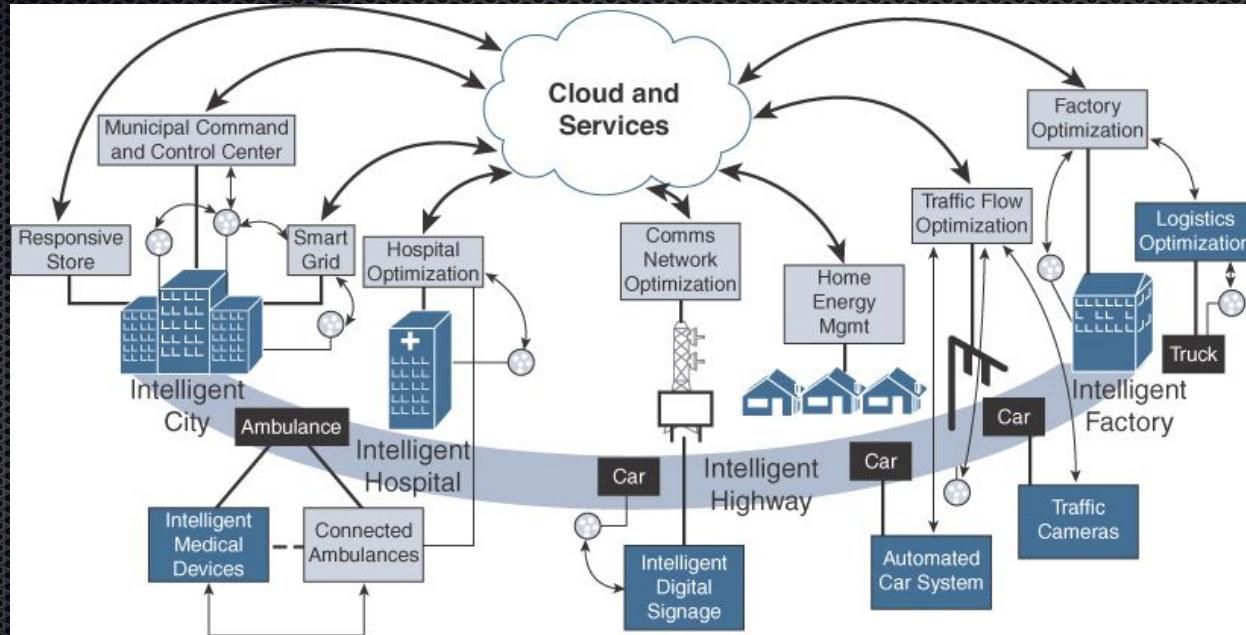


# Security concerns...

- we're familiar with classic IT concerns...but wait...there's more
- "Operational Technology"
  - long-lived
  - initial design/maintenance

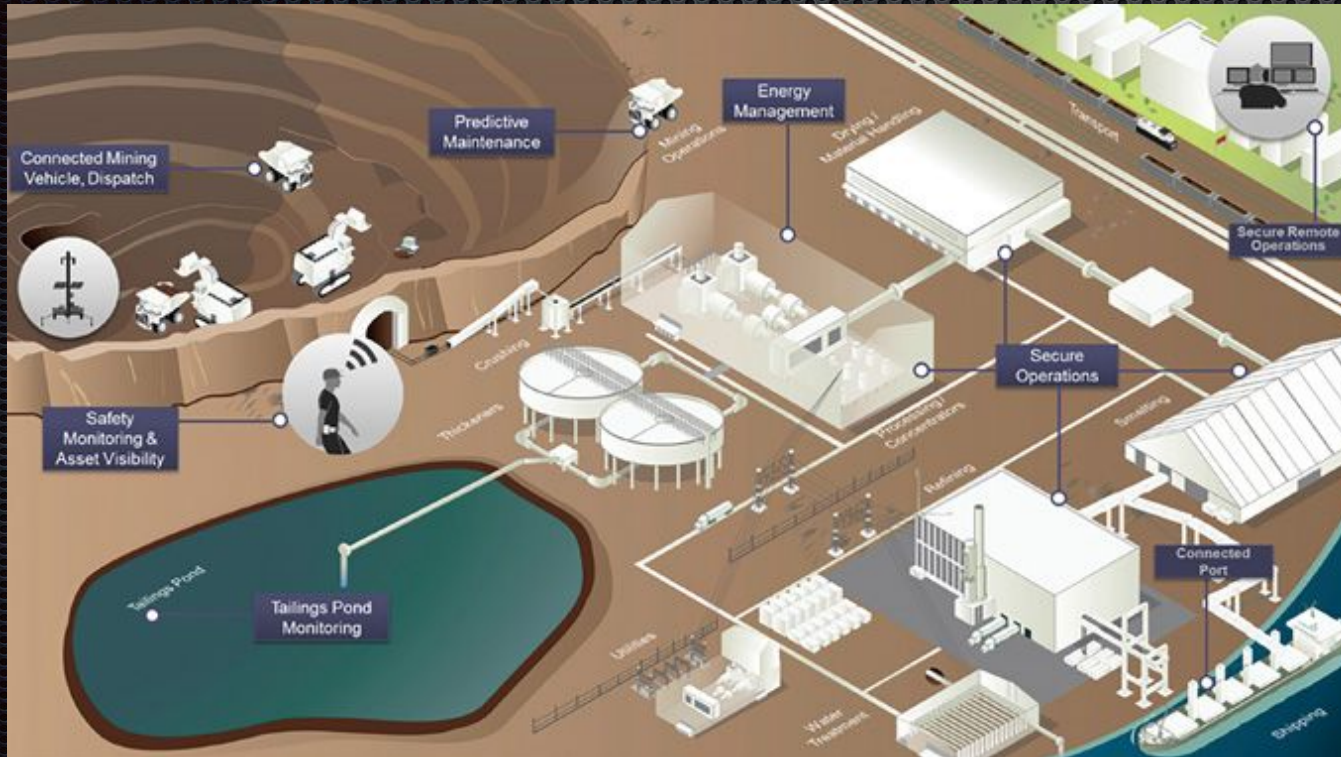


# Smart City Example



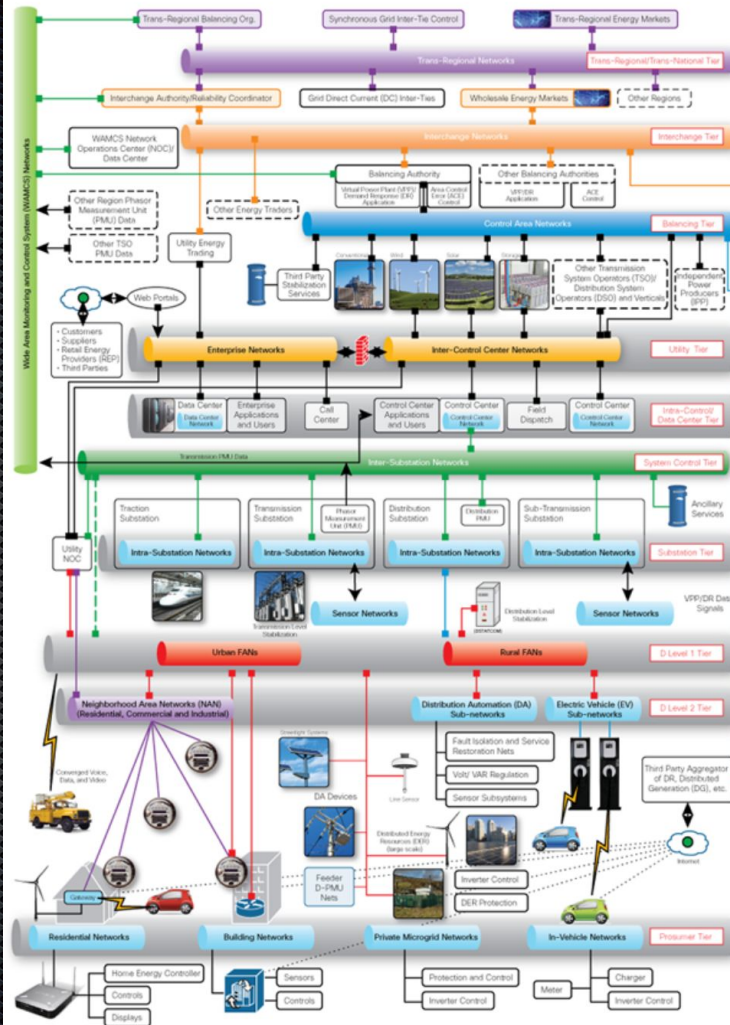


# Mining Example

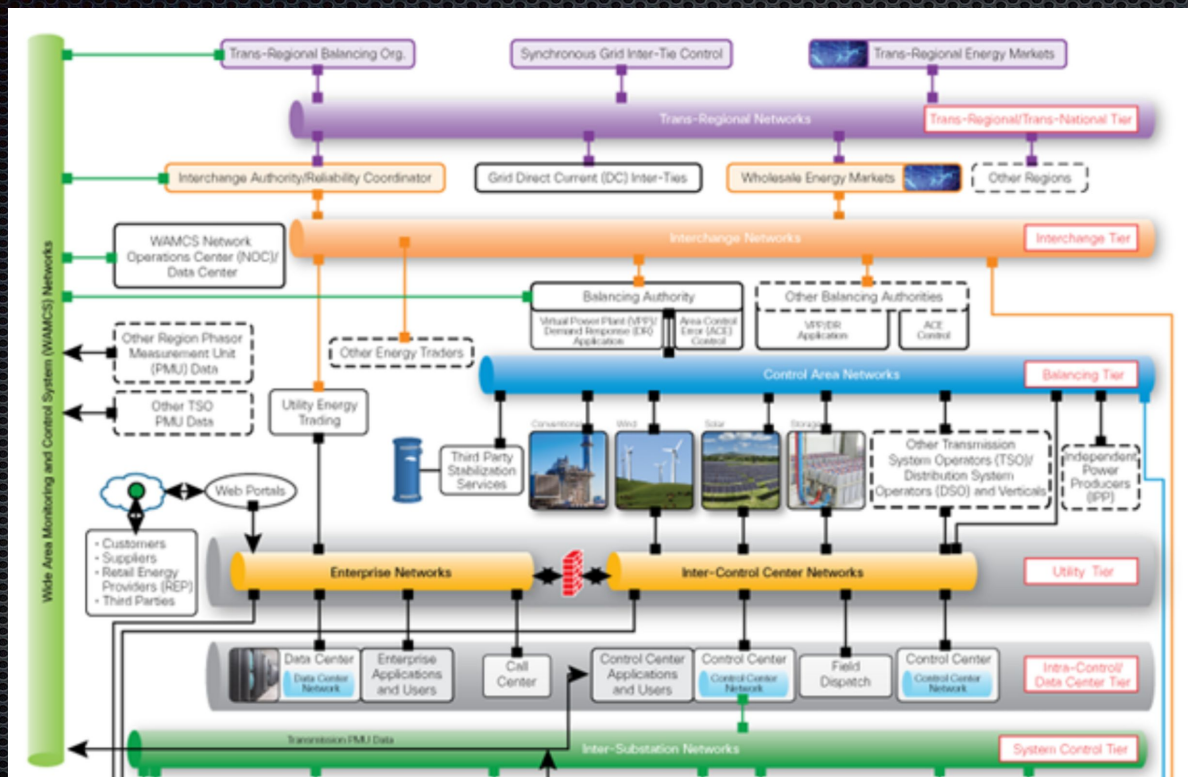




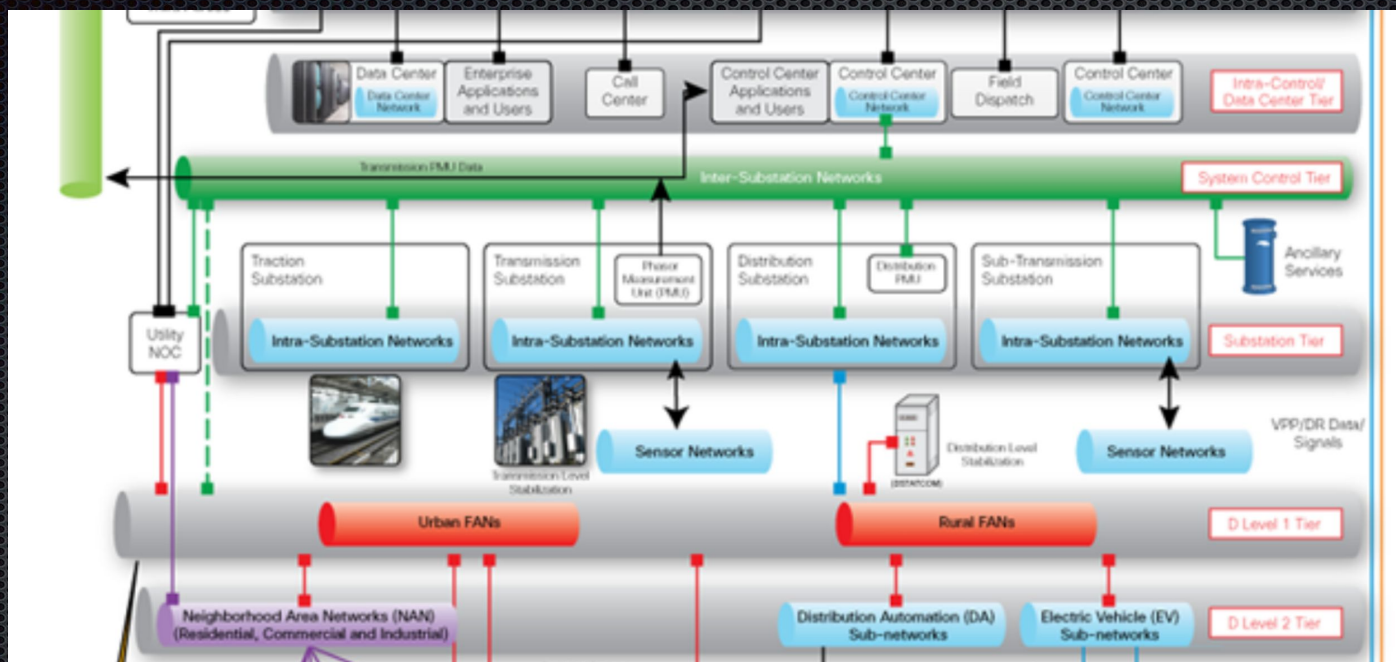
# SmartGrid Example



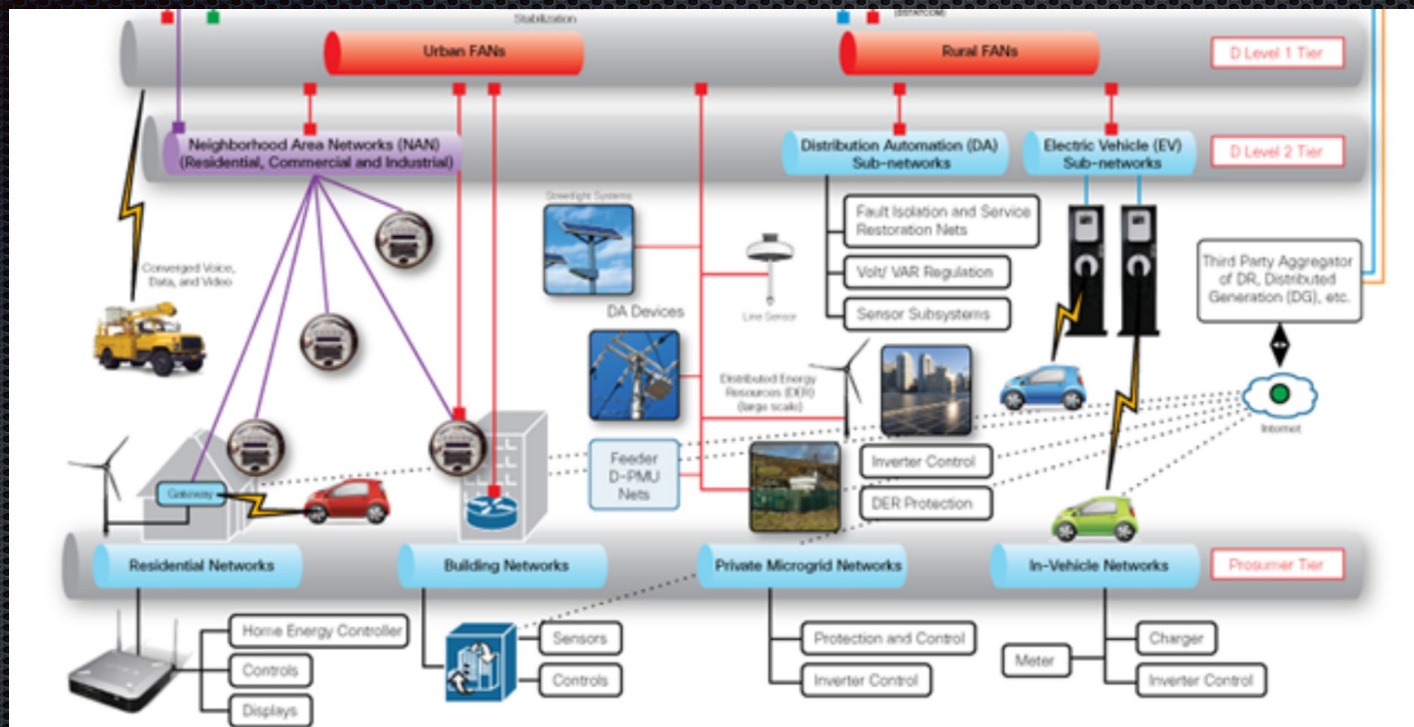








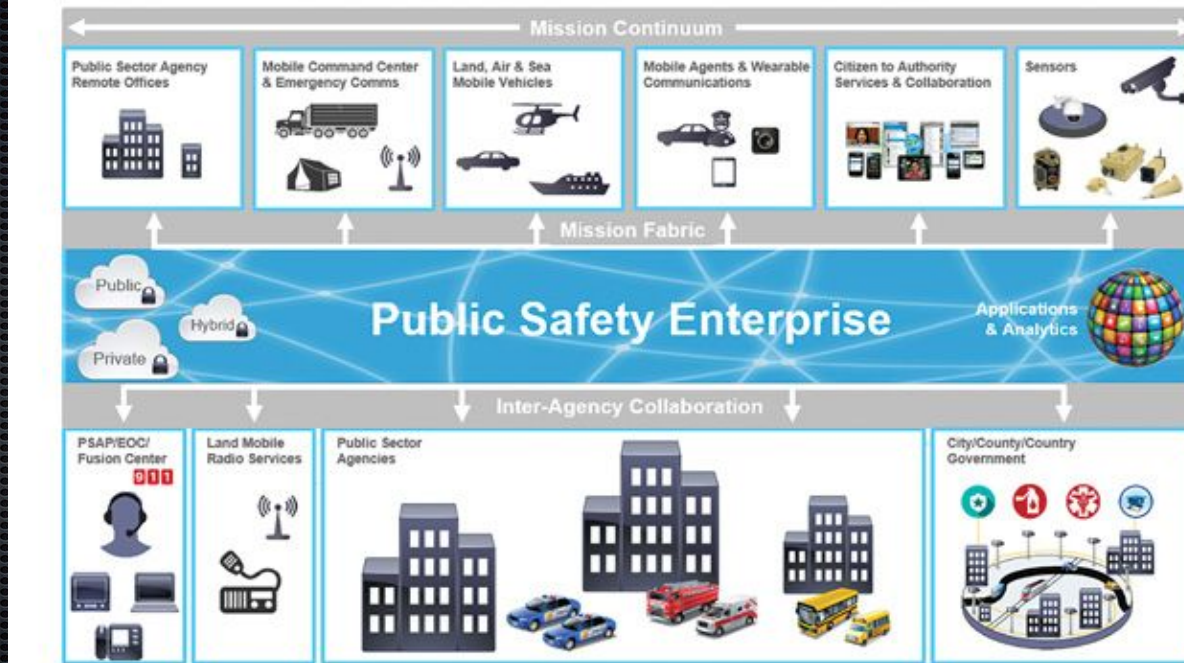






# Public Safety Example

## Public Safety Reference Architecture





# Healthcare IoT - Simplified

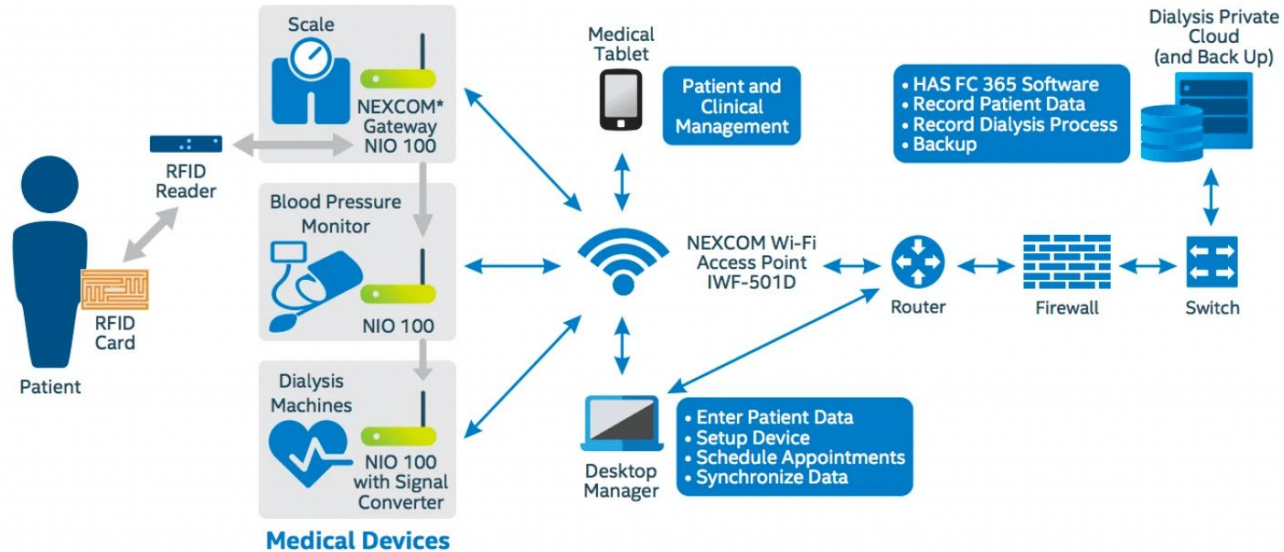
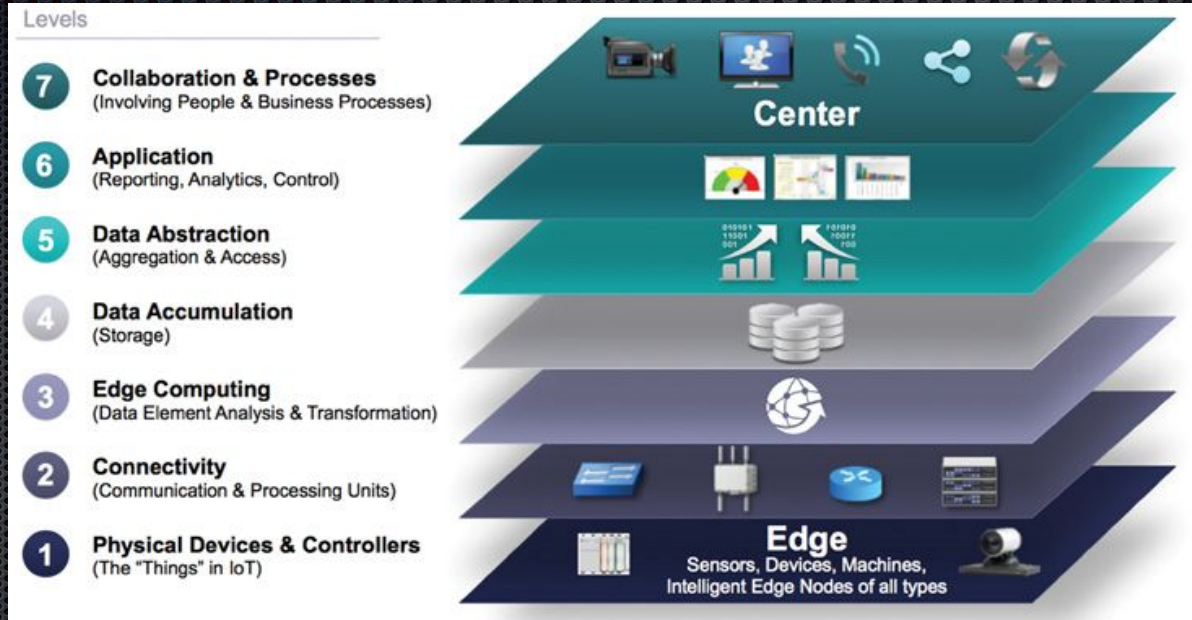


Figure 1. Simplified Architecture Connecting Medical Devices to the Healthcare IT Network



# In summary...



*Thoughts?*

# The Industry Use Cases of Fog/Edge Computing

**Manufacturing** - From creating semiconductors to the assembly of giant industrial machines, edge intelligence enhances manufacturing yields and efficiency using real-time monitoring and diagnostics, machine learning, and operations optimization. The immediacy of edge intelligence enables automated feedback loops in the manufacturing process as well as predictive maintenance for maximizing the uptime and lifespan of equipment and assembly lines.

**Oil and gas extraction** are high-stakes technology-driven operations that depend on real-time onsite intelligence to provide proactive monitoring and protection against equipment failure and environmental damage. Because these operations are very remote and lack reliable high speed access to centralized data centers, edge intelligence provides onsite delivery of advanced analytics and enables real-time responses required to ensure maximum production and safety.

# The Industry Use Cases of Fog/Edge Computing

**Mining** faces extreme environmental conditions in very remote locations with little or no access to the Internet. As a result mining operations are relying more and more on edge intelligence for real-time, onsite monitoring and diagnostics, alarm management, and predictive maintenance to maximize safety, operational efficiency, and to minimize costs and downtime.

# The Industry Use Cases of Fog/Edge Computing

**Transportation** - As part of the rise in the Industrial Internet, trains and tracks, buses, aircraft, and ships are being equipped with a new generation of instruments and sensors generating petabytes of data that will require additional intelligence for analysis and real-time response. Edge intelligence can process this data locally to enable real-time asset monitoring and management to minimize operational risk and downtime. It can also be used to monitor and control engine idle times to reduce emissions, conserve fuel and maximize profits.

**Power and Water** - The unexpected failure of an electrical power plant can create substantial disruption to the downstream power grid. The same holds true when water distribution equipment and pumps fail without warning. To avoid this, edge intelligence enables the proactive benefits of predictive maintenance and real-time responsiveness. It also enables ingestion and analysis of sensor data closer to the source rather than the cloud to reduce latency and bandwidth costs.

# The Industry Use Cases of Fog/Edge Computing

**Renewable Energy** - New solar, wind, and hydro are very promising sources of clean energy. However constantly changing weather conditions present major challenges for both predicting and delivering a reliable supply of electricity to the power grid. Edge intelligence enables real-time adjustments to maximize power generation as well as advanced analytics for accurate energy forecasting and delivery.



# The Industry Use Cases of Fog/Edge Computing

**Healthcare** - In the healthcare industry, new diagnostic equipment, patient monitoring tools, and operational technologies are delivering unprecedented levels of patient care but also huge amounts highly sensitive patient data. By processing and analyzing more data at the source, medical facilities can optimize supply chain operations and enhance patient services and privacy at a much lower cost.

**Retail** - To compete with online shopping, retailers must lower costs while creating enhanced customer experiences and levels of service that online stores cannot provide. Edge intelligence can enrich the user experience by delivering real-time channel personalization and supply chain optimization. It also enables newer technologies such as facial recognition to deliver even higher levels of personalization and security.

# The Industry Use Cases of Fog/Edge Computing

**Smart Buildings** - Among the many benefits of smart building technology are lower energy consumption, better security, increased occupant comfort and safety, and better utilization of building assets and services. Rather than sending massive amounts of building data to the cloud for analysis, smart buildings can use edge intelligence for more responsive automation while reducing bandwidth costs and latency.

**Drones/Flying Robots/Unmanned Aerial Vehicles (UAVs) for surveillance and instant delivery** – Edge computing facilitates the monitoring, measurement and management of drones.



# The Industry Use Cases of Fog/Edge Computing

**Connected Vehicles** - Connected vehicle technology adds an entirely new dimension to transportation by extending vehicle operations and controls beyond the driver to include external networks and systems. Edge intelligence and fog computing will enable distributed roadside services such as traffic regulation, vehicle speed management, toll collection, parking assistance, and more.

In **automobile manufacturing**, real-time analytics can be performed on sensor streams from the engine and other parts, alerting the driver to potential imminent failure or to the need for preventive maintenance. Such information can also be transmitted to the cloud or EDW for integration into a database maintained by the vehicle manufacturer. Fine-grain analysis of such anomaly data might reveal vehicle model-specific defects that can be corrected in a timely manner.

# The Industry Use Cases of Fog/Edge Computing

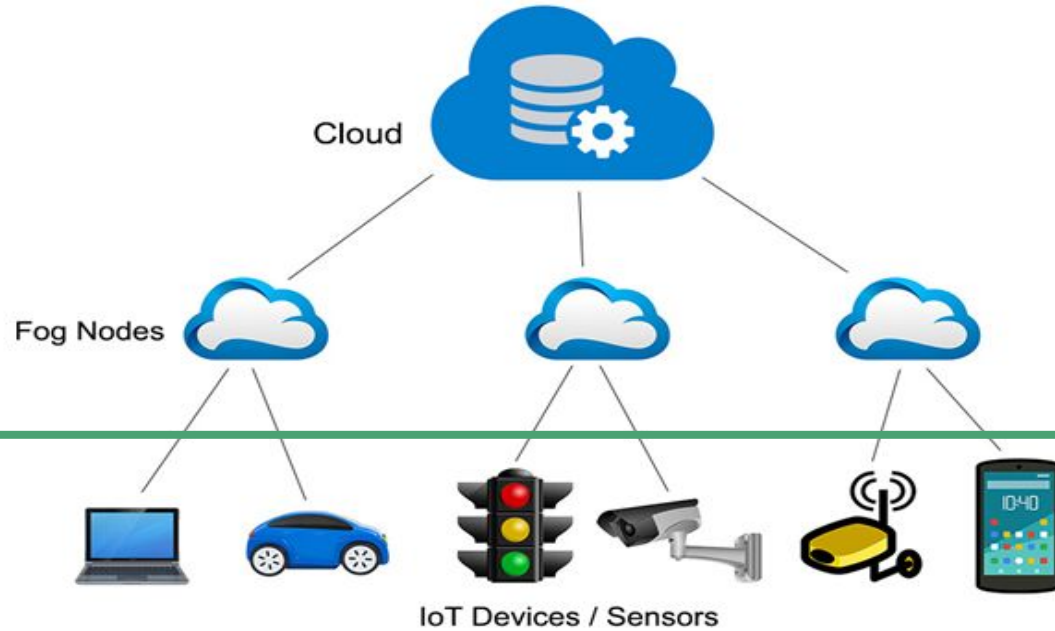
In the **aerospace industry**, the sensors in various parts of the airplane generate huge amount of data on the order of 1 terabyte per 24 hours. Intelligent devices (compared to connected devices) would be of great, and sometimes lifesaving, help as immediate proactive actions based on sensor readings could prevent crucial failures.

The industrial Internet is going to transform the industry by making industrial machines more intelligent and enabling services using real-time data coming from sensors and machines. The intelligent devices will be able to take actions (to optimize processes, improve efficiencies, reduce costs, etc.) based on insights generated from real-time data and analytics.

# The Industry Use Cases of Fog/Edge Computing

**Smart Cities** - Integrating data from a diverse collection of municipal systems (e.g. Street lighting, traffic information, parking, public safety, etc.) for interactive management and community access is a common vision for smart city initiatives. However the sheer amount of data generated requires too much bandwidth and processing for cloud-based systems. Edge intelligence provides a more effective solution that distributes data processing and analytics to the edges where sensors and data sources are located.

## Fog Computing Architecture





# Key attributes of edge computing

- Applications that require very low and predictable latency
- Geo-distributed applications
- Fast mobile applications
- Large-scale distributed control systems
- IoT also brings big data *with a twist*: rather than high volume, the number of data sources distributed geographically
  - (and high volume, depending on amount of data sent)

# Discussion

Do you think edge/fog computing can completely replace the cloud?

- **Why or why not?**

Networking!





# MQTT - Message Queueing Telemetry Transport



<https://blog.schneider-electric.com/industrial-software/2016/06/03/basics-mqtt-messaging-protocol-internet-things/>



# Basics of MQTT



MQTT: "the IoT protocol"

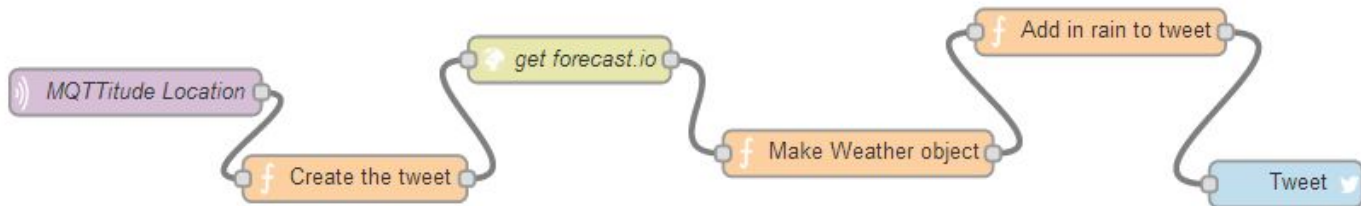
- Open standardized protocol: <http://mqtt.org>

Easy to use and setup with a wide array of devices and services

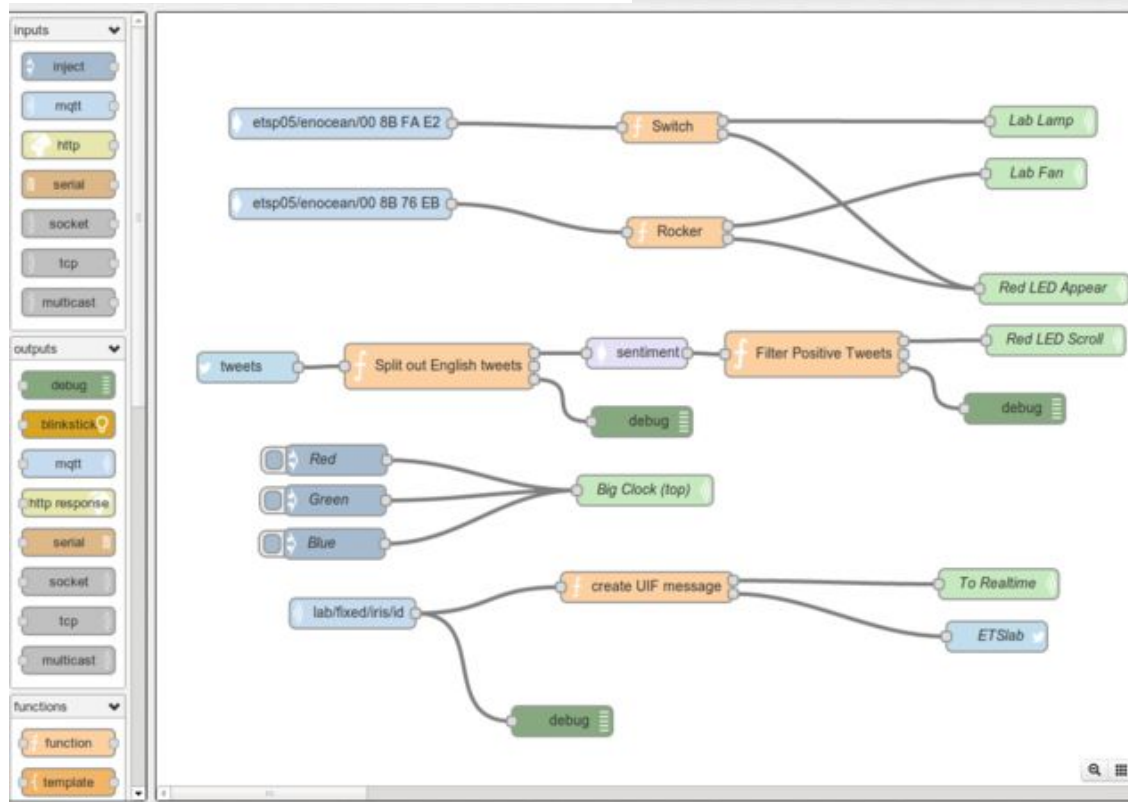
- Cloud providers (GCP, AWS, etc.)
- Python bindings
- High-level frameworks (Node Red)

<https://mosquitto.org/blog/2013/12/paho-mqtt-python-client/>

<http://www.steves-internet-guide.com/into-mqtt-python-client/>



Deploy



# Basics of MQTT

Lightweight

Bandwidth efficient (smaller packet sizes)

Uses publisher / subscriber (pub/sub) model (design pattern)

MQTT-Packet:

## PUBLISH



contains:

Example

`packetId` (always 0 for qos 0)

4314

`topicName`

"topic/1"

`qos`

1

`retainFlag`

false

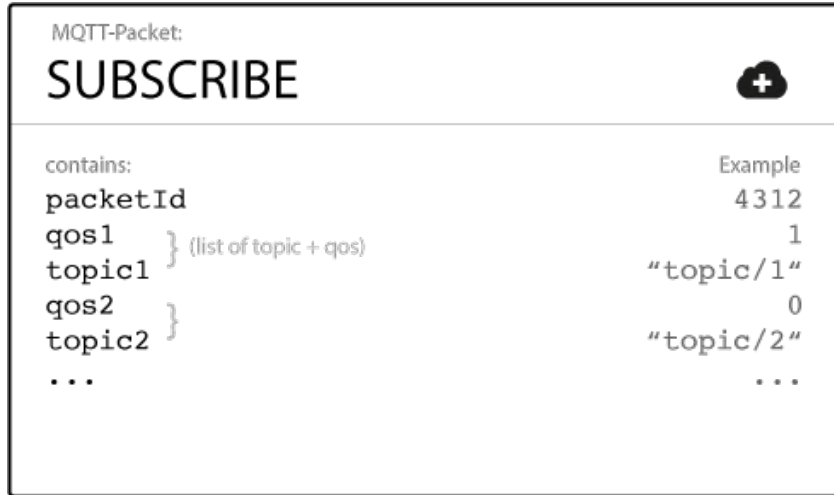
`payload`

"temperature:32.5"

`dupFlag`

false





QoS:

0 - best effort (no guarantee)

1 - at least once (possible to be retransmitted)

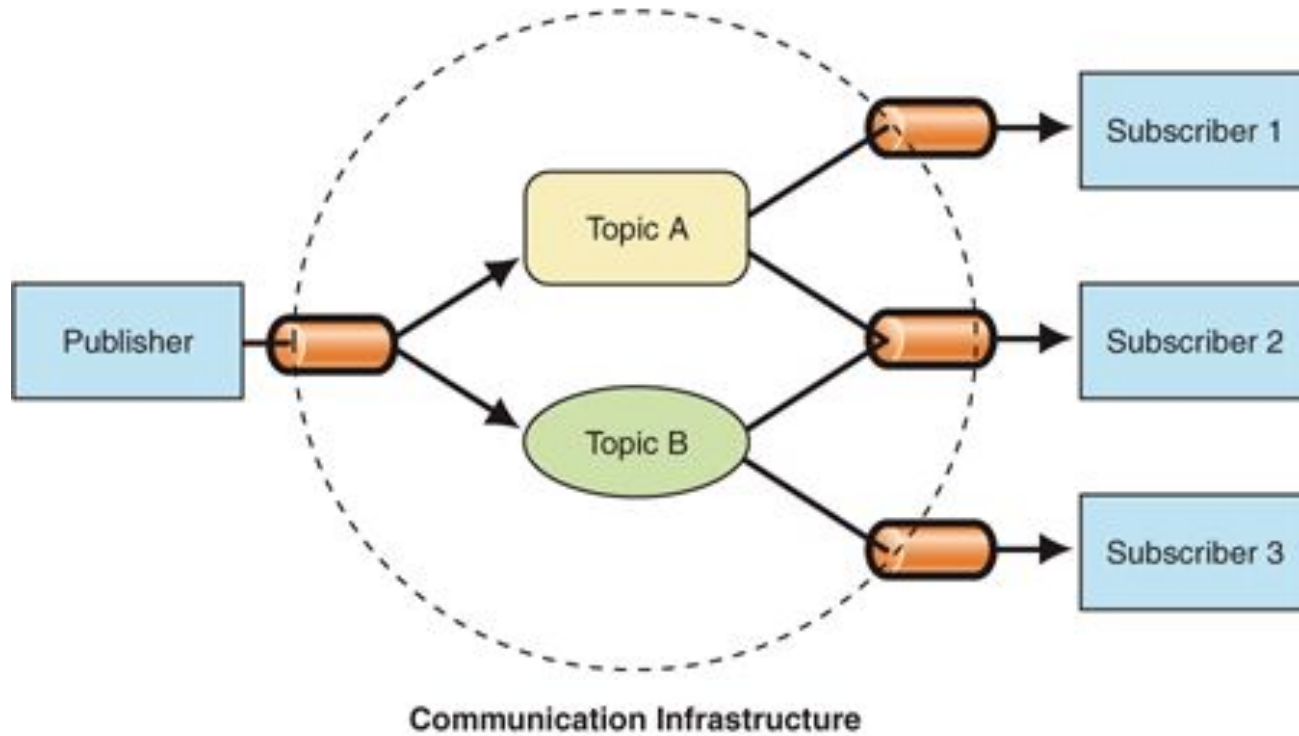
2 - exactly once (highest reliability - no duplicate messages)

Action	HTTP	MQTT
<i>Get single piece of data</i>	302 bytes	69 bytes (<4 times)
<i>Send single piece of data</i>	320 bytes	47 bytes (<6 times)
<i>Get 100 pieces of data</i>	12600 bytes	2445 bytes (<5 times)
<i>Send 100 pieces of data</i>	14100 bytes	2126 bytes (<6 times)

Characteristics	HTTP	MQTT
<b>Style</b>	Document-centric, request/response	Data-centric, publish/subscribe
<b>Verbs</b>	GET/POST/POST/DELETE, complex spec	Pub/Sub/Unsub, simple protocol, easy to learn
<b>Message size</b>	Large message, lots of data in headers	2 bytes in minimum header
<b>Quality of Service</b>	None, requires custom coding in application	3 levels – best-effort, at-least-once, exactly once
<b>Data distribution</b>	No distribution mechanism (1-to-1 only)	Fully supported. 1-to-none, 1-to-1, 1-to-n.



# Pub/sub





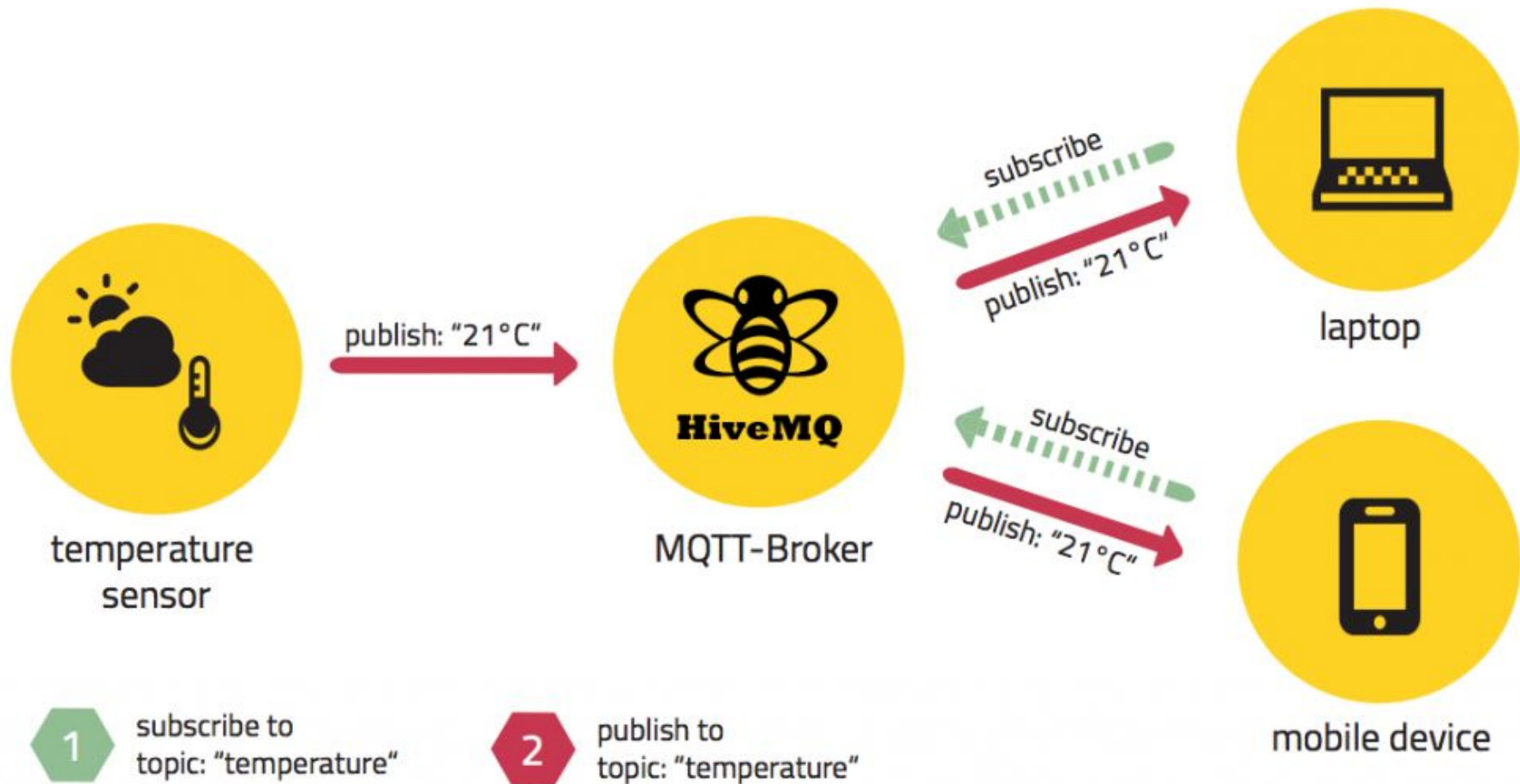
# Clients and brokers

## Client:

- Publisher or subscriber that connects to a **broker**
- Persistent (maintains connection) or transient (not tracked)

## Broker (**central hub**):

- Receiving and filtering messages
- Understanding which clients are 'interested' in data
- Sending messages to subscribed clients
- Authenticating/authorizing clients



# Topics

Hierarchical string that filters messages for clients

topic level  
separator  
↓  
myhome / groundfloor / livingroom / temperature  
└───┬───┘ └───┬───┘  
topic level topic level

single-level  
wildcard  
↓  
myhome / groundfloor / + / temperature  
└───┬───┘  
only one level

multi-level  
wildcard  
↓  
myhome / groundfloor / #  
└───┬───┘ only at the end  
multiple topic levels



<https://www.youtube.com/watch?v=f5o4tlz2Zzc>